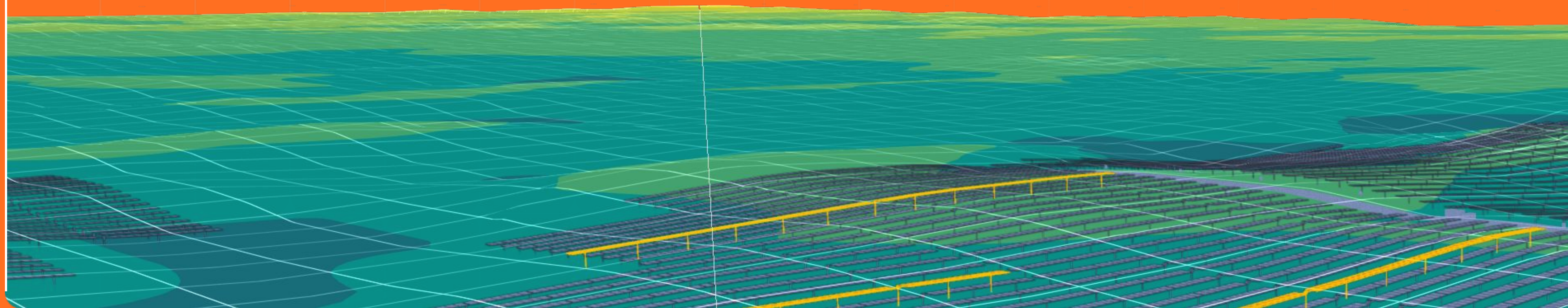


# Dirt, Steel & Equipment

*Capital Considerations When  
Designing Solar Layouts*

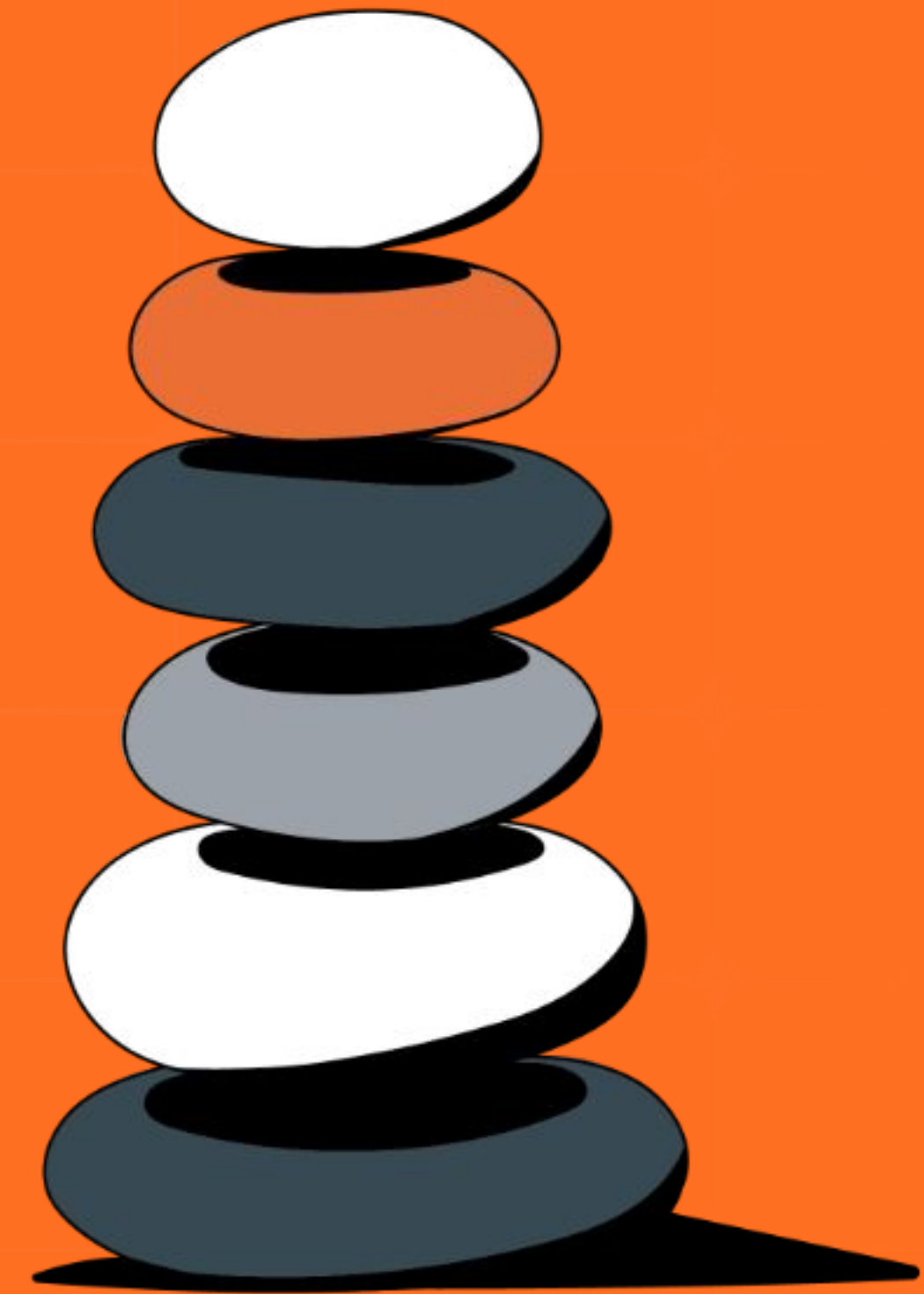


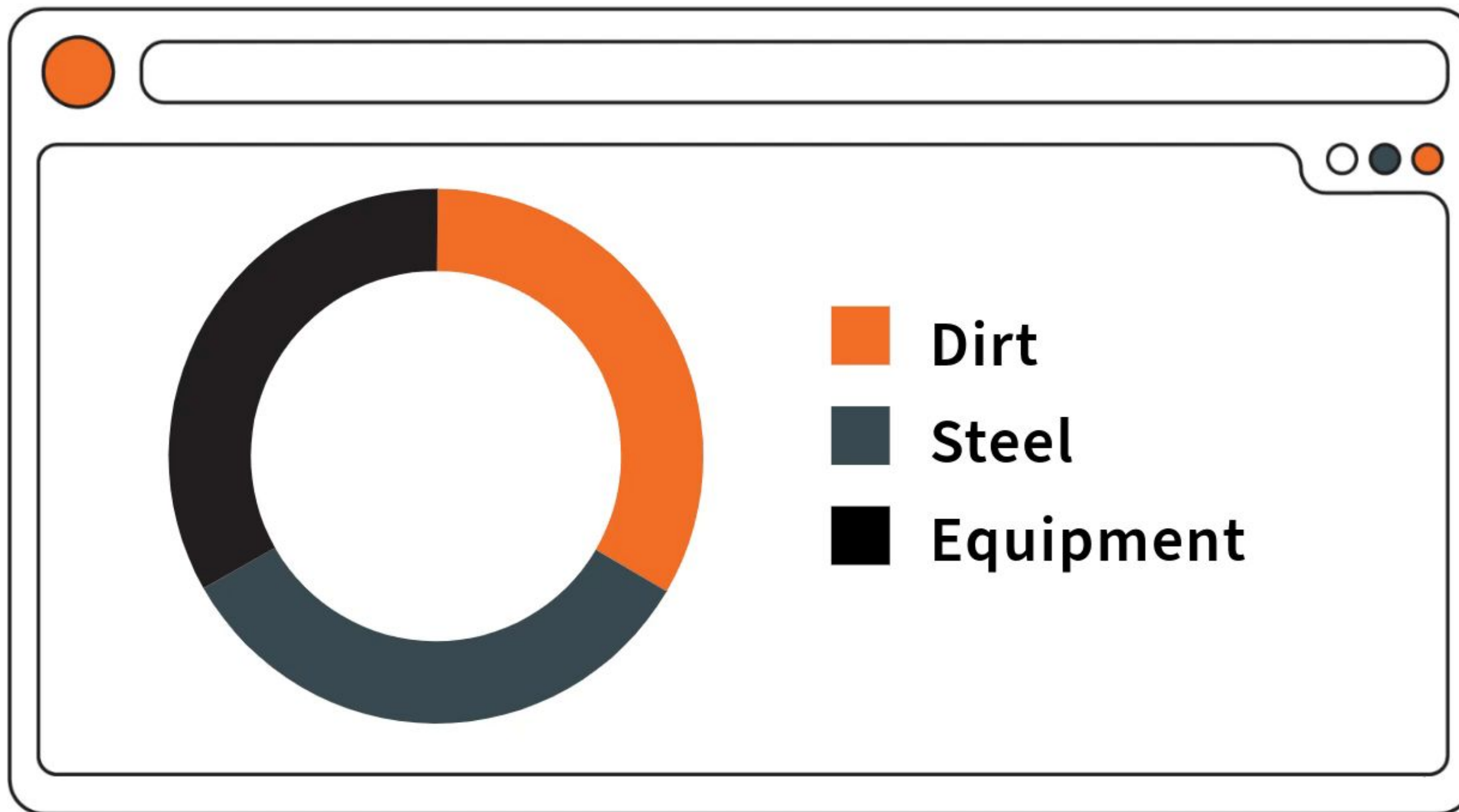


# Balancing Act

*Why balance is important?*

*Cutting costs in one area, like piles, can raise expenses elsewhere, such as moving dirt, making a good understanding of trade-offs essential*





**Total Cost**



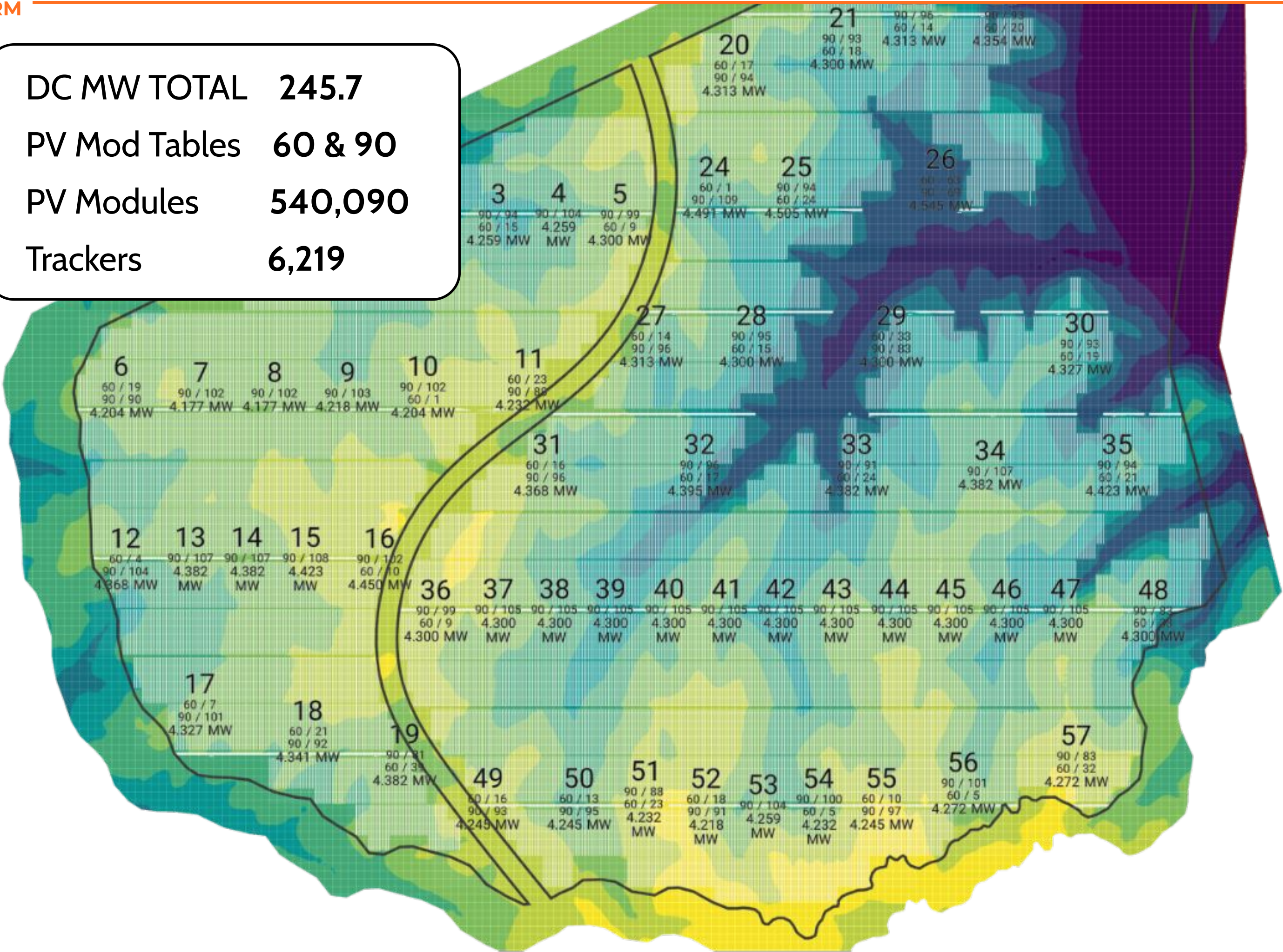
# Capital Cost Optioneering

*True costs are revealed only by  
exploring every possible path  
through careful analysis*





DC MW TOTAL	245.7
PV Mod Tables	60 & 90
PV Modules	540,090
Trackers	6,219



# Cost Fluctuations Explained

In this experiment, we aim to understand how costs vary based on different grading parameters for a specific solar PV layout, while keeping all other variables constant.

We maintain the same setup across all scenarios, ensuring that the solar PV system’s capacity, number of solar modules, and number of trackers remain unchanged.

By standardizing these elements, we isolate the effect of different layout configuration on the project capital cost related to dirt, steel and trackers.

**1** GW = 0ft  
Rigid Trackers  
No bin classes  
Net balance: global  
**Total: \$98.53 M**  
0.401 \$/W

**2** GW = 1ft  
Rigid Trackers  
No bin classes  
Net balance: global  
**Total: \$95.82 M**  
0.390 \$/W

**3** GW = 1ft  
Undulated Trackers  
No bin classes  
Net balance: global  
**Total: \$90.37 M**  
0.368 \$/W

**4** GW = 1ft  
Undulated Trackers  
No bin classes  
Net balance: local  
**Total: \$88.17 M**  
0.366 \$/W

**5** GW = 1ft  
Undulated Trackers  
Bin classes  
Net balance: global  
**Total: \$91.09 M**  
0.371 \$/W

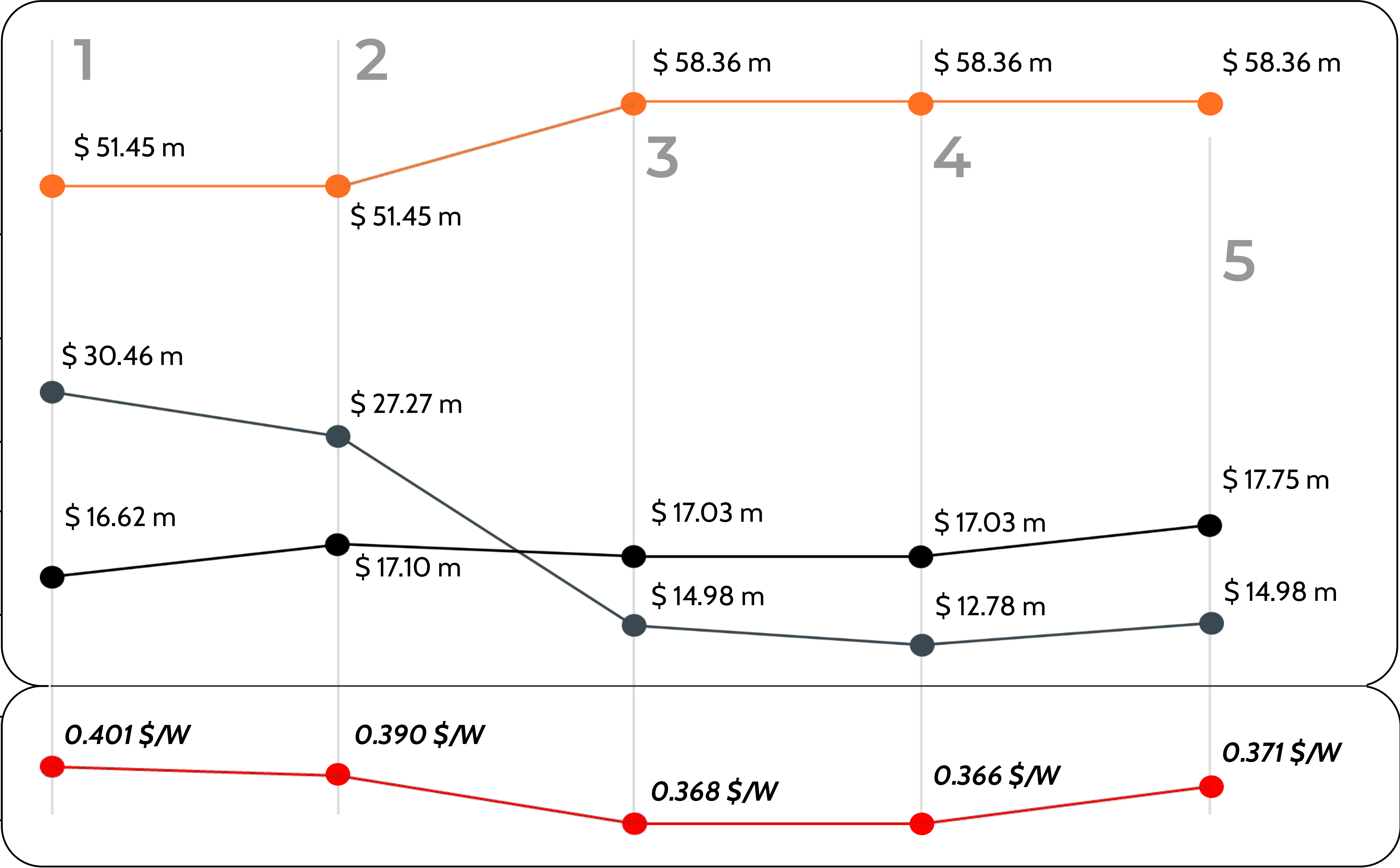


Racking

Dirt

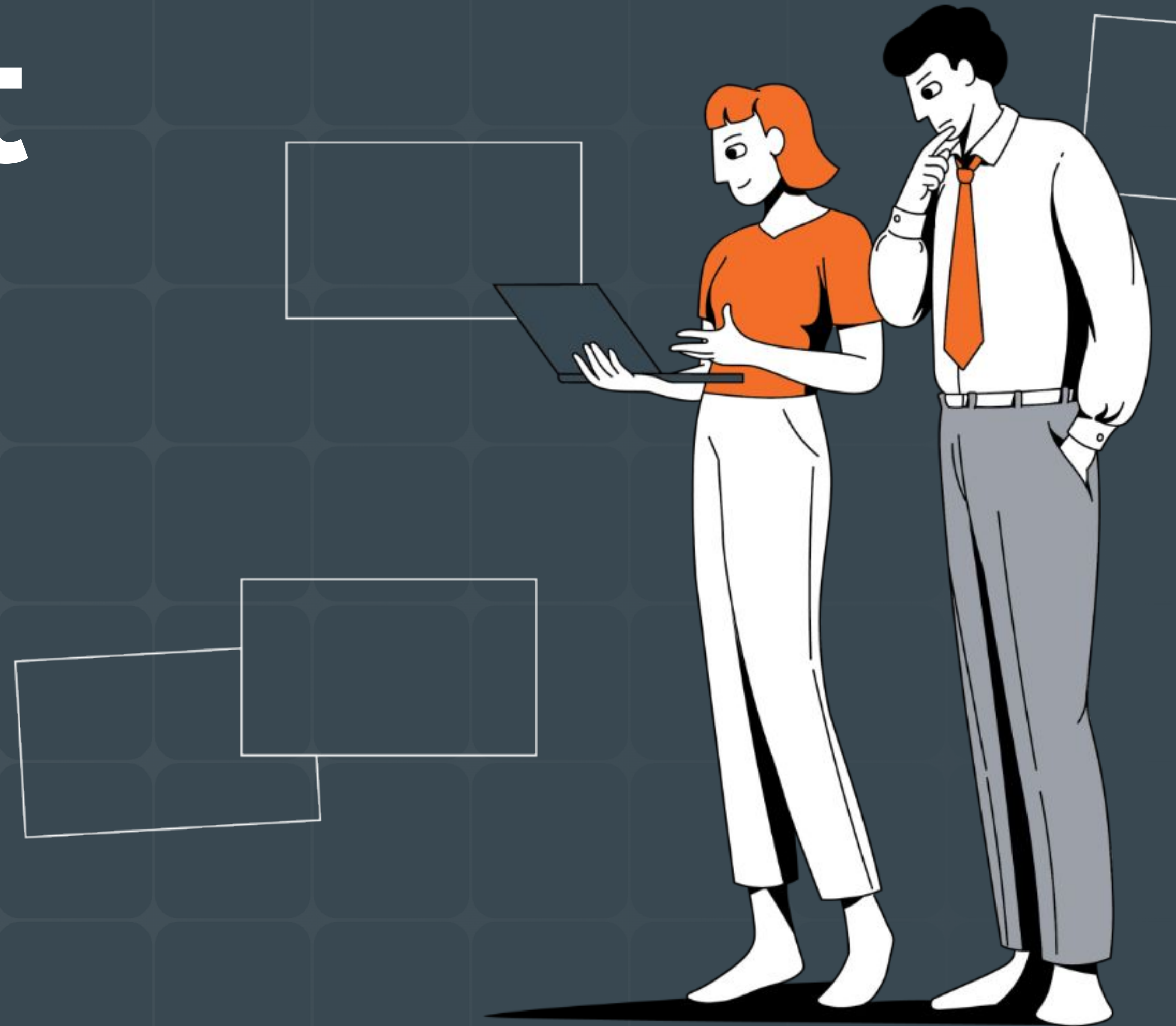
Steel

Total



# Parameters Driving Capital Cost

*Cost has good reasons to fluctuate*



# Grading Window & Pile Reveal

**A** Maximum Flood Depth

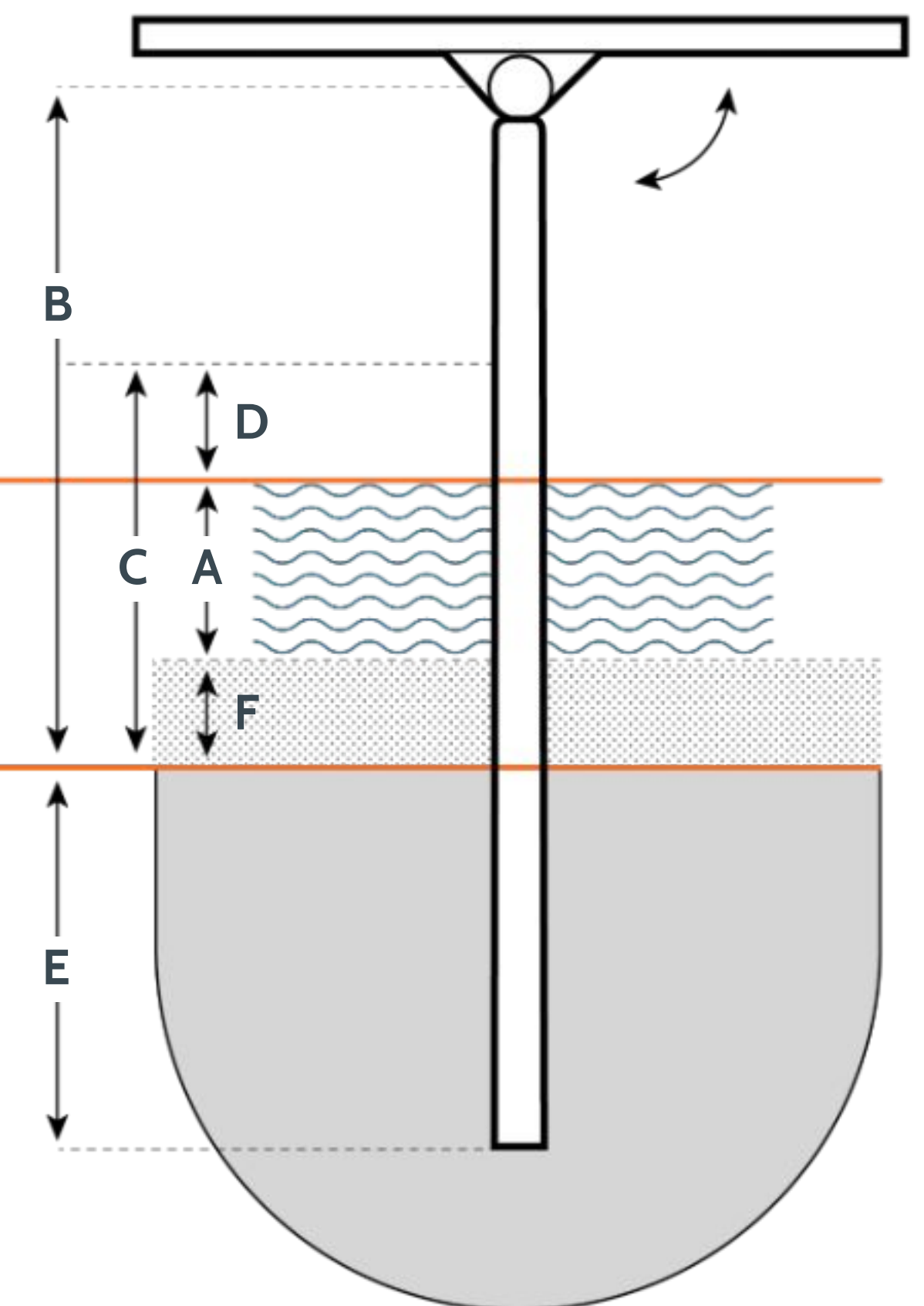
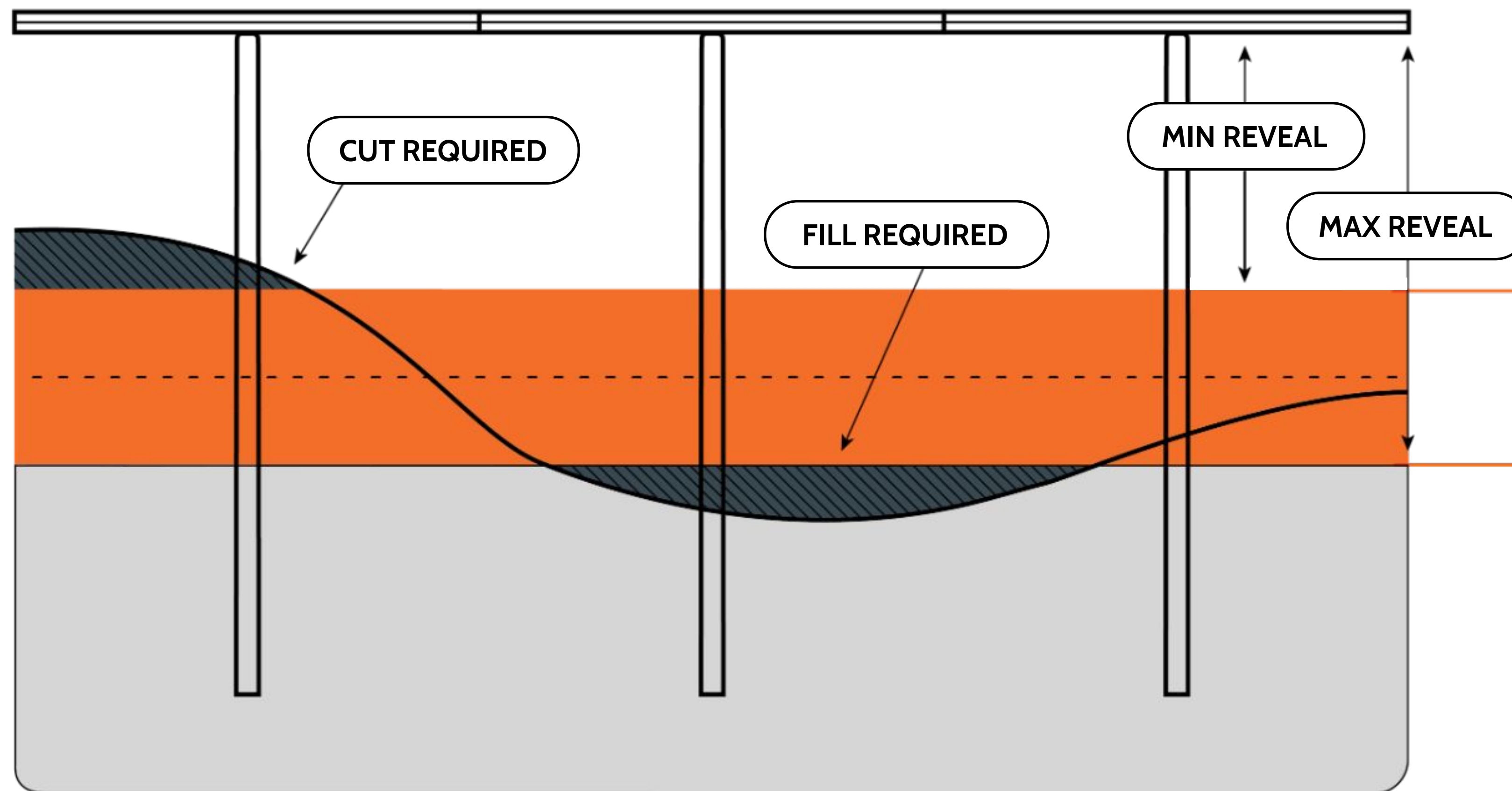
**B** Pile Reveal

**C** Minimum Ground Clearance

**D** Minimum Free Board

**E** Pile Embedment

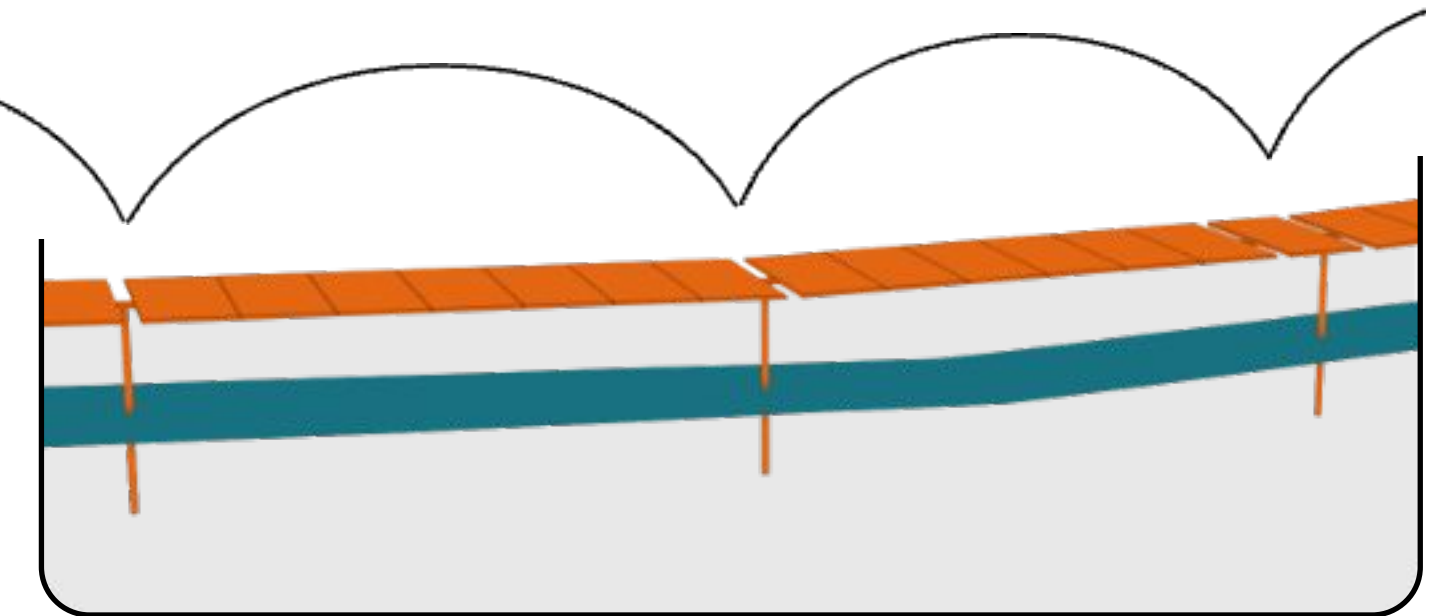
**F** Subcontractor Tolerance





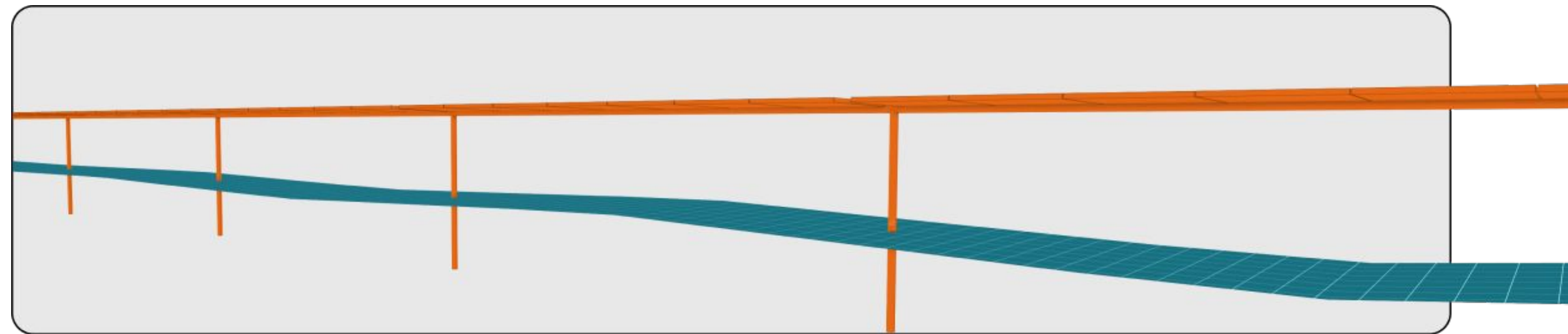
# Manufacturer Constraints

**Cumulative Slope**  
This is the total slope across the wing of the racking system



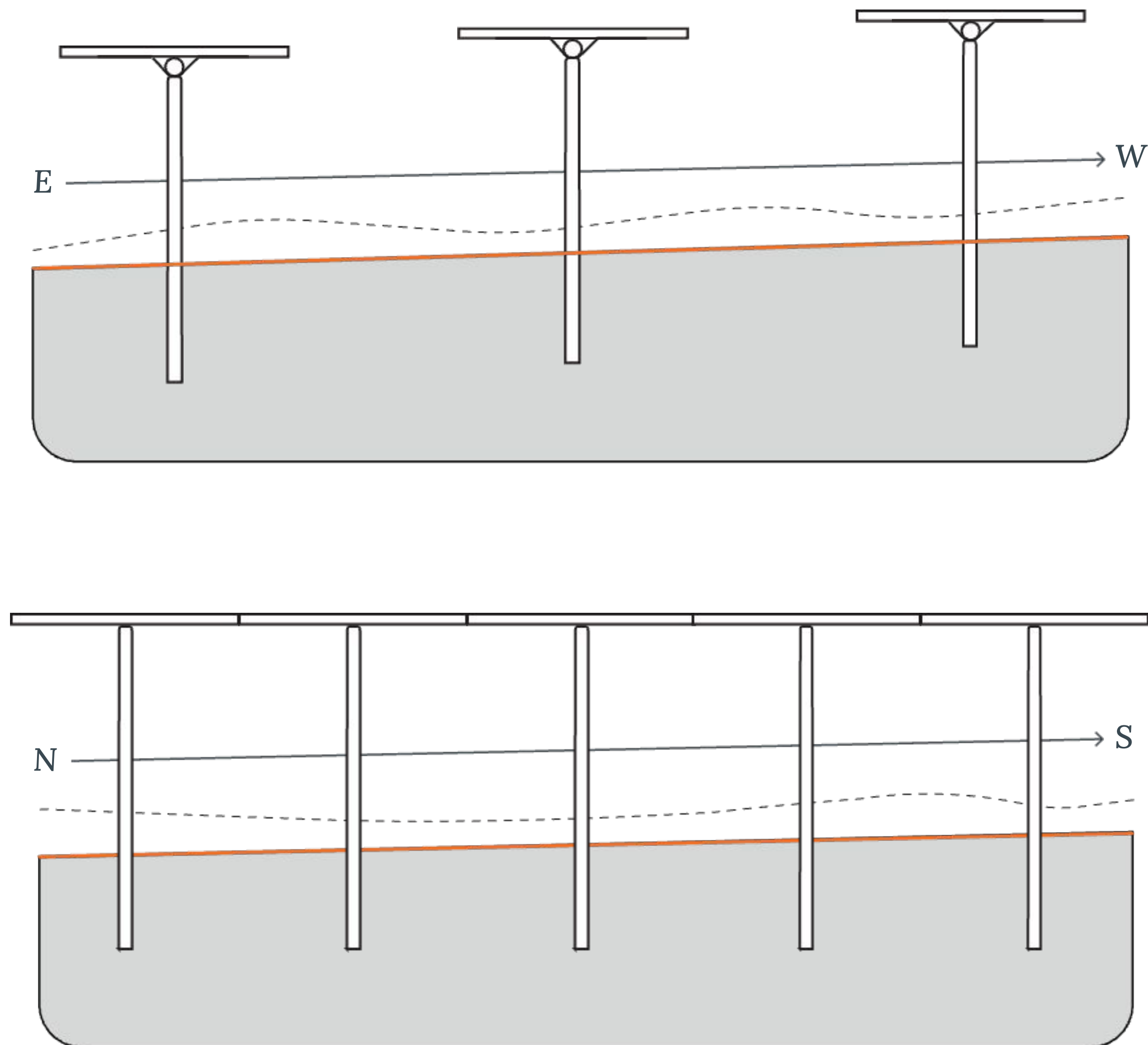
**Bay-to-Bay Slope Change**  
Deals with variations in slope between adjacent bays of the racking system

**Slope Along the Axis**  
Allowable slope that racking system can handle along their bays



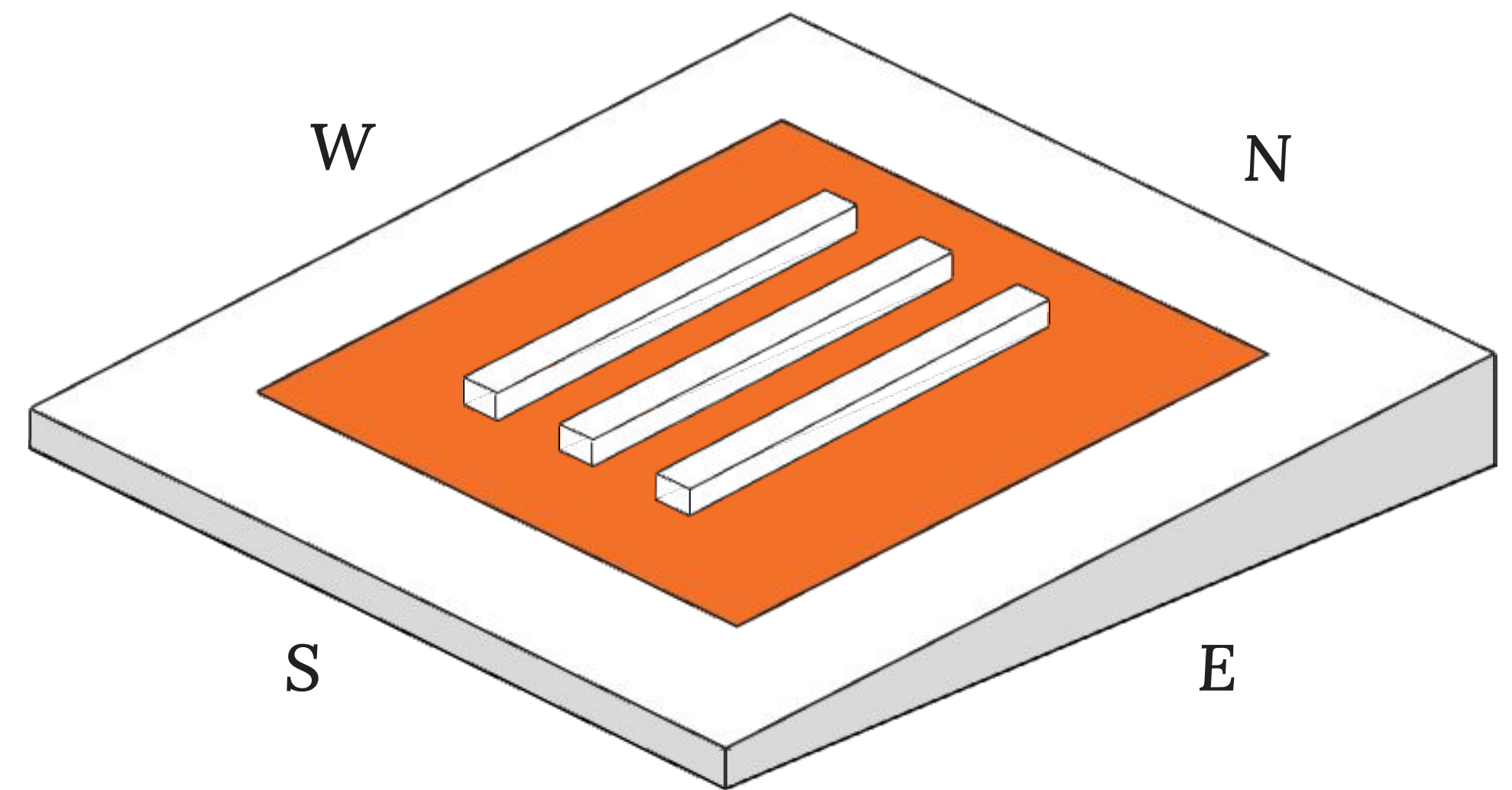
## EW Terrain Slope

A setting used to adjust the terrain slope in both array areas and surrounding regions



# Grading Constraints

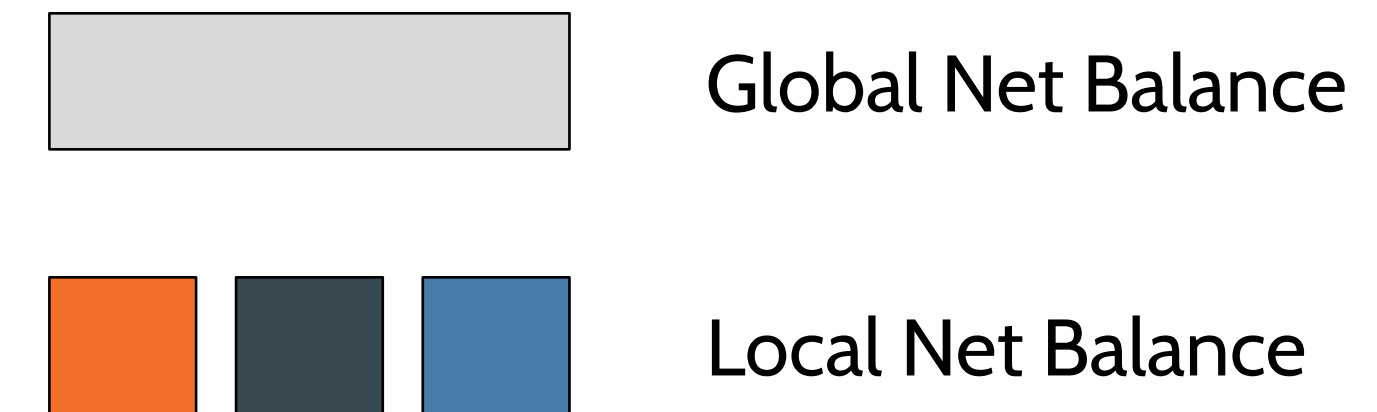
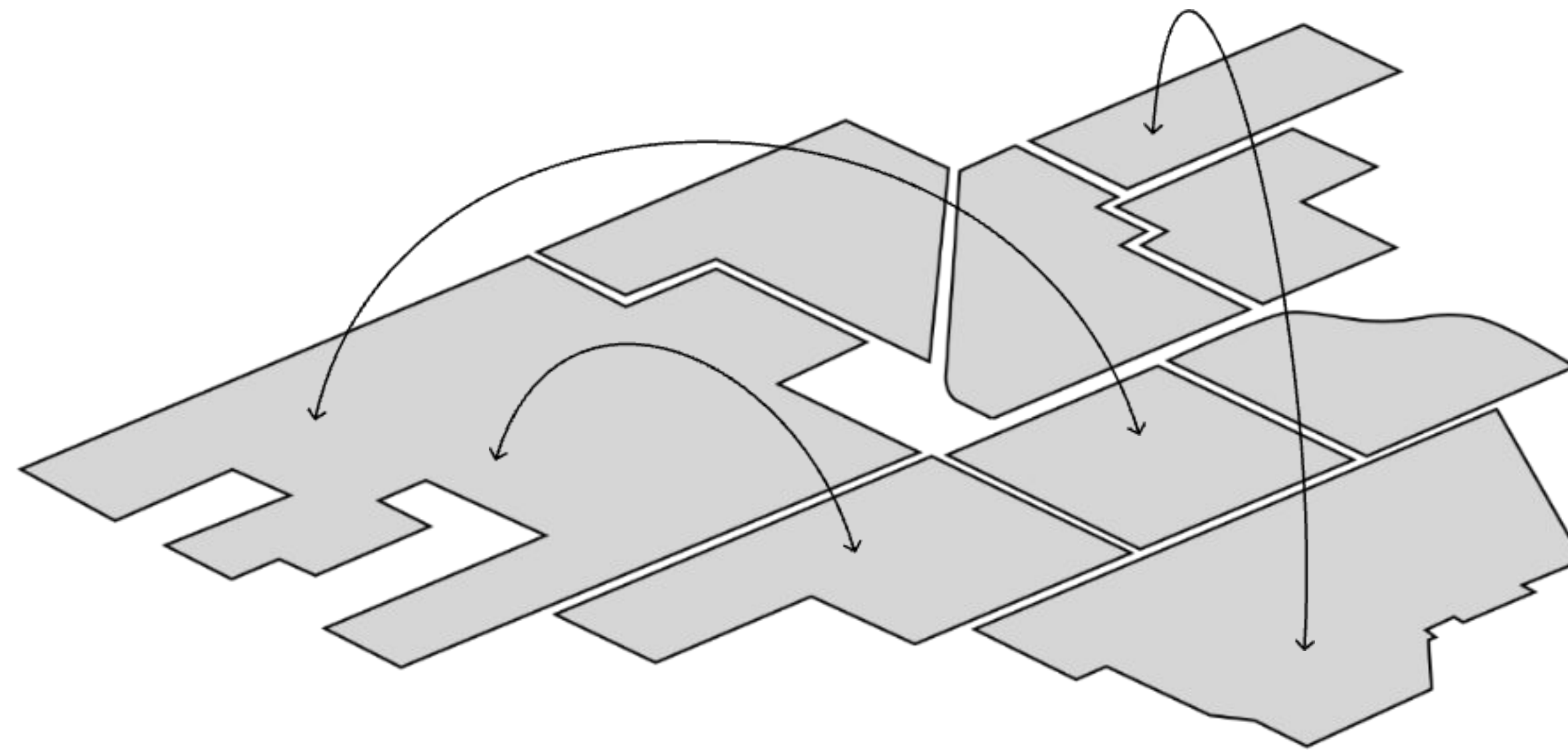
*Within every obstacle lies  
a hidden opportunity*



## NS Terrain Slope

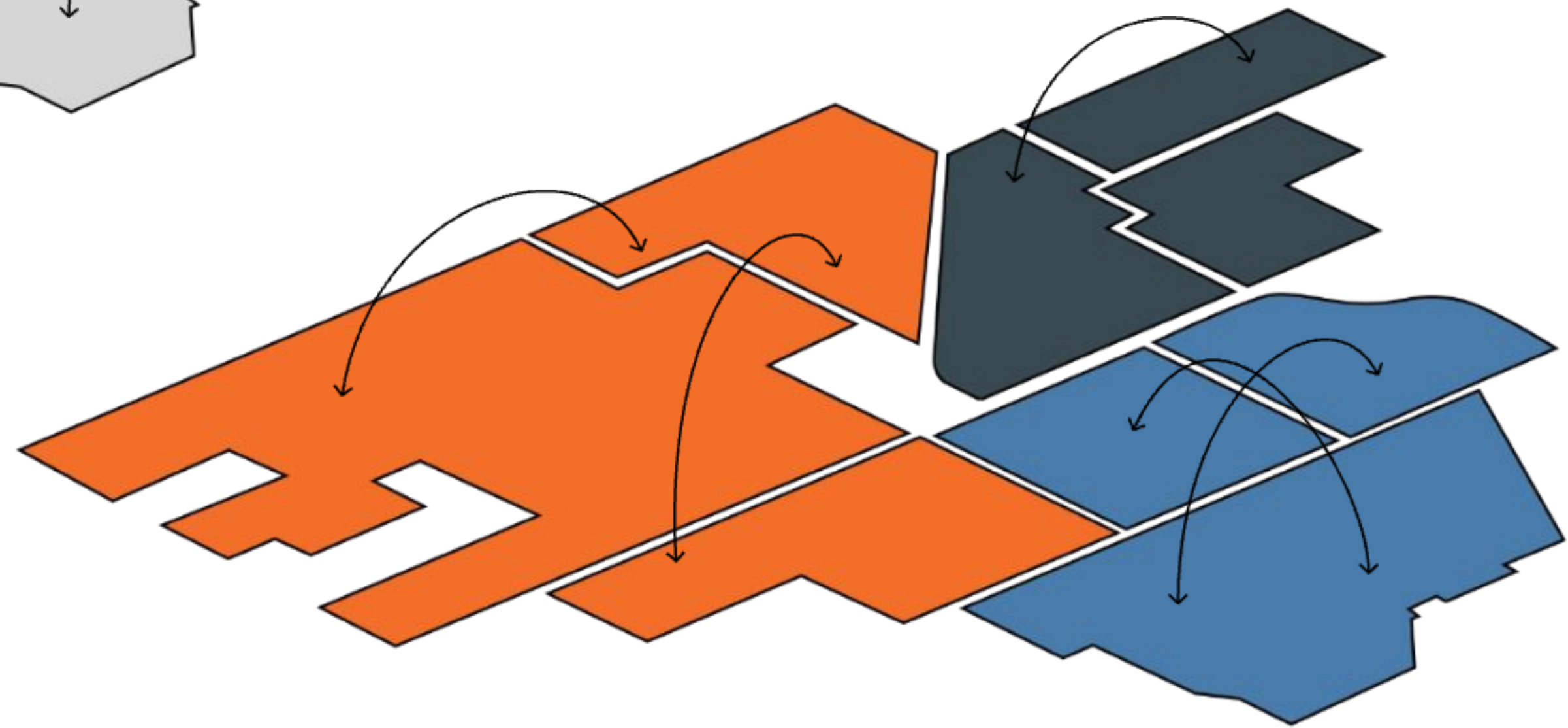
A setting used to adjust the terrain slope in both array areas and surrounding regions. It allows for different slopes to be set for the north and south directions





# Net Balance

Net balance can be achieved locally by dividing the site into smaller sections and moving dirt only within those sections. This approach avoids moving soil over long distances, saving time and resources while staying within the allowed areas.



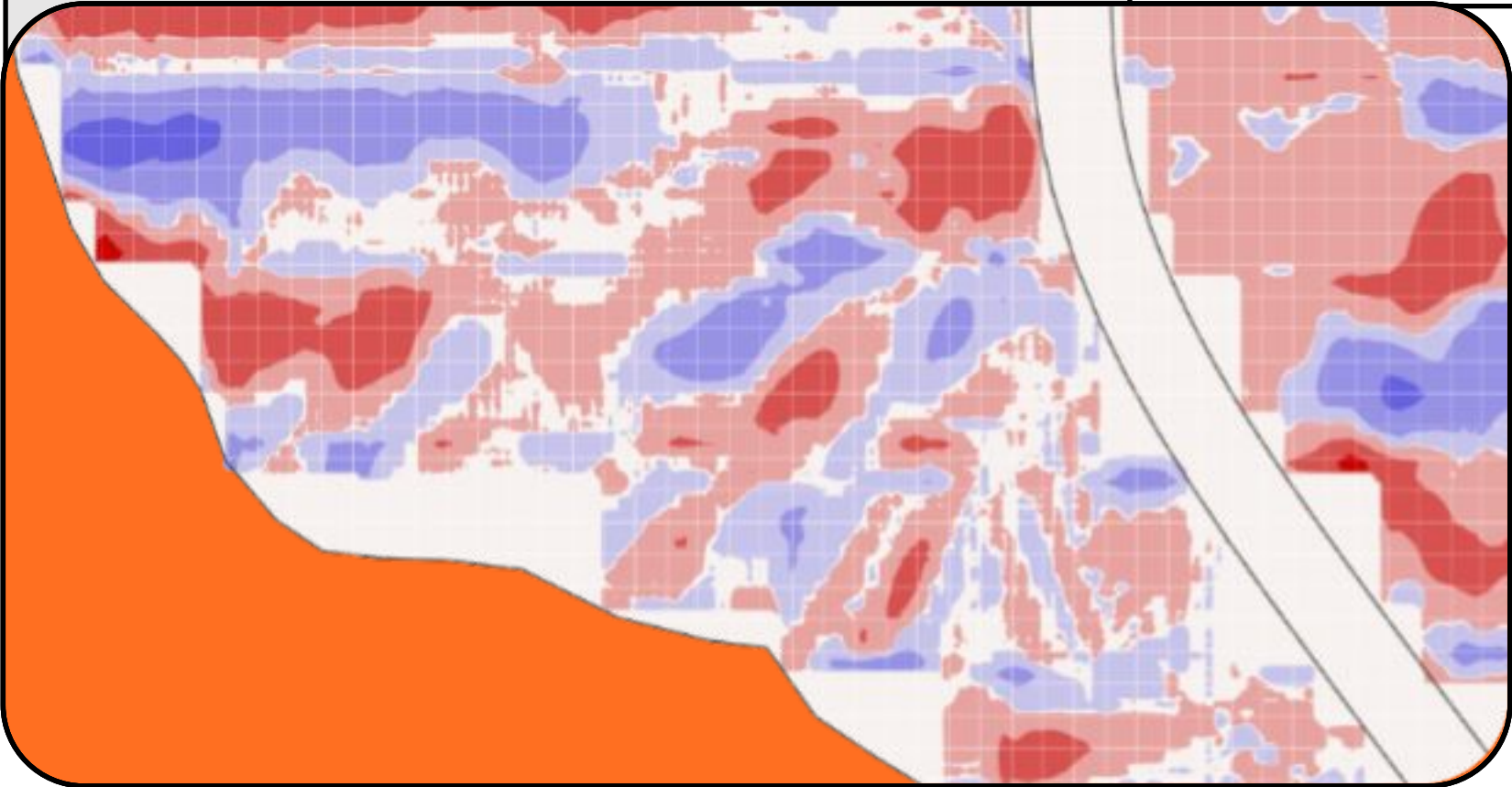
# Workflows





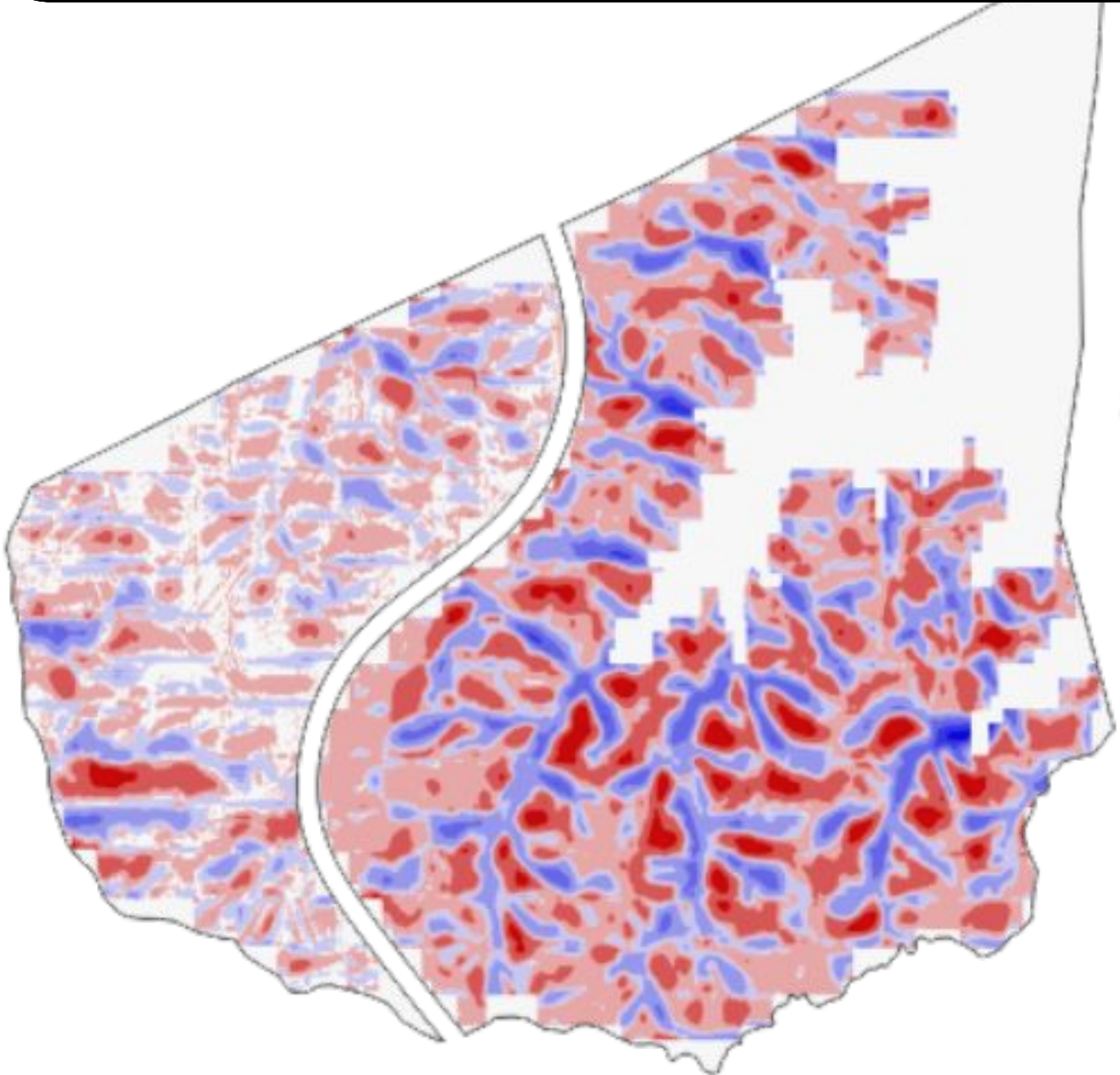
# Cut & Fill vs Piles

1.5 ft Grading Window

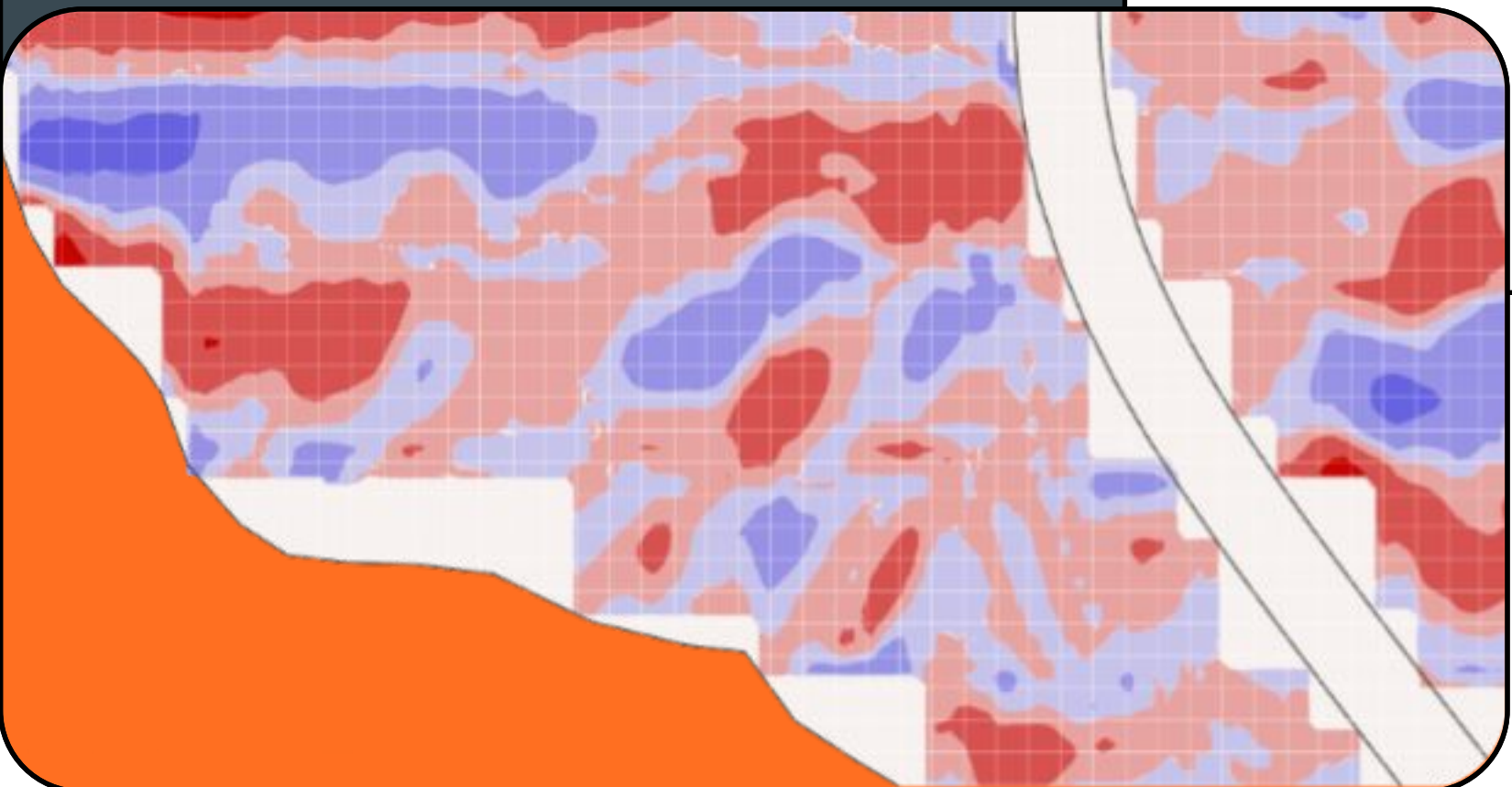


Trackers	\$51.45M	0.2094 \$/W
Piles	\$17.44M	0.071 \$/W
Dirt	\$24.77M	0.1008 \$/W
<b>Total</b>	<b>\$93.7M</b>	<b>0.3812 \$/W</b>

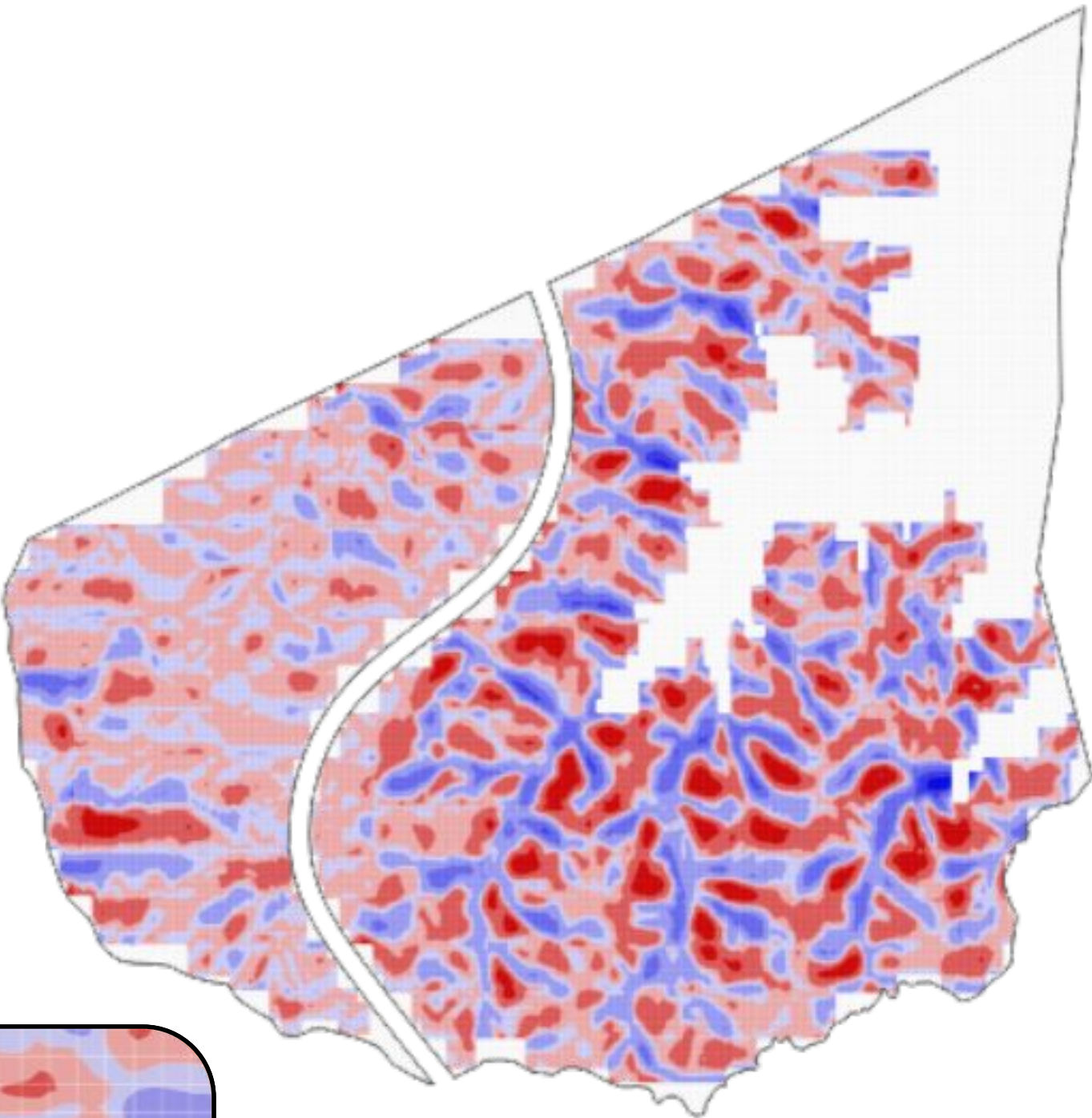
Piles ↓ 3.6%  
Dirt ↑ 13.8%



0.5 ft Grading Window

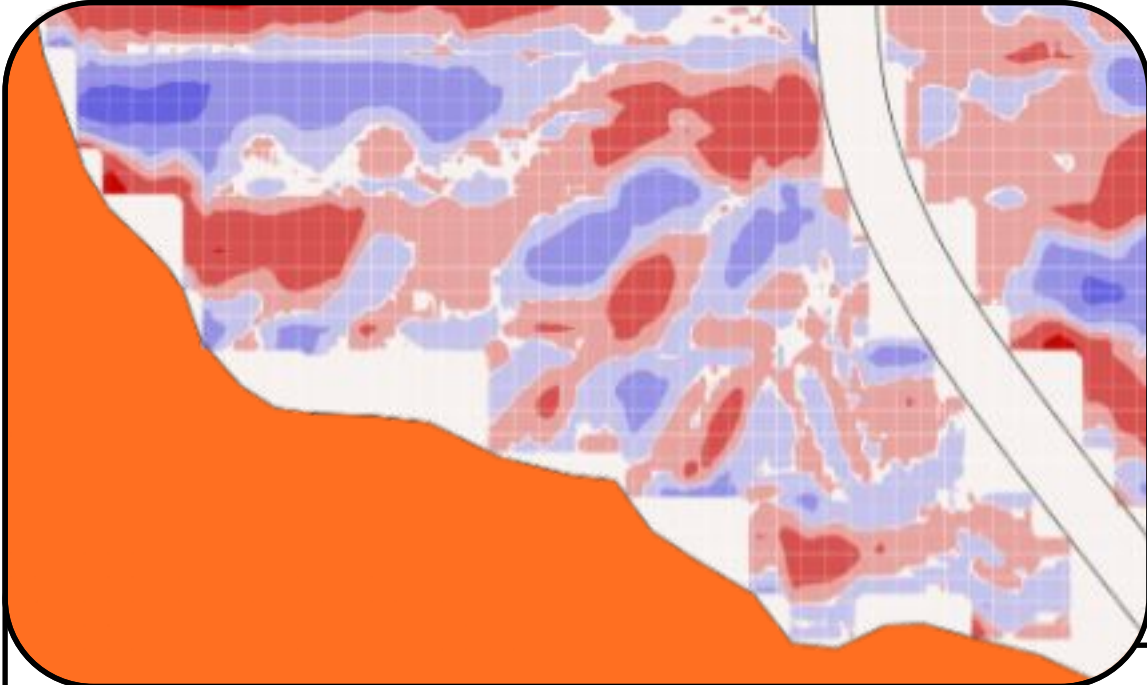
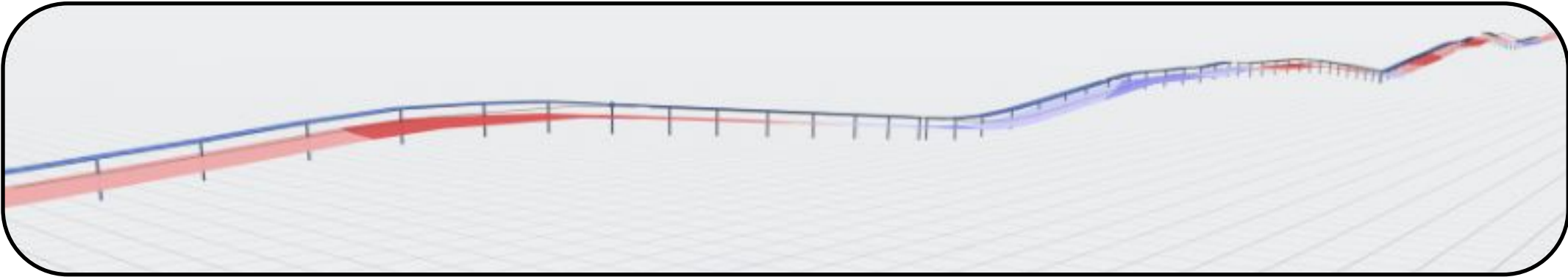
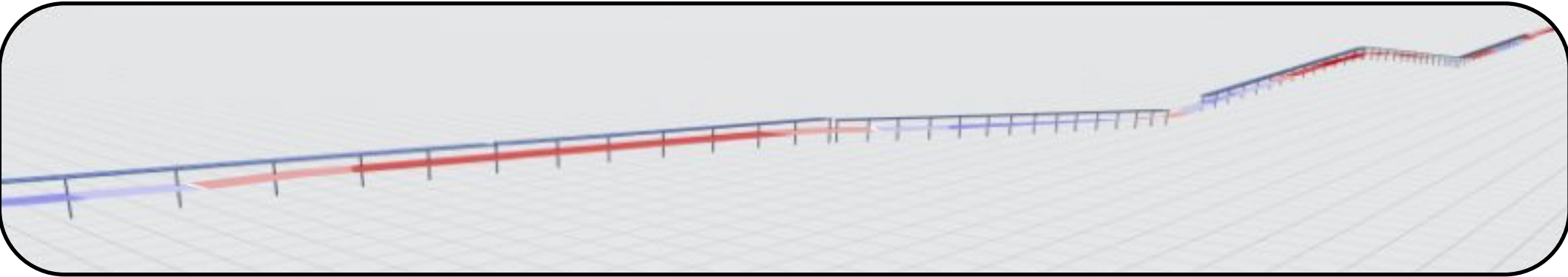





Trackers	\$51.45M	0.2094 \$/W
Piles	\$16.81M	0.0648 \$/W
Dirt	\$28.72M	0.1169 \$/W
<b>Total</b>	<b>\$96.98M</b>	<b>0.3947 \$/W</b>

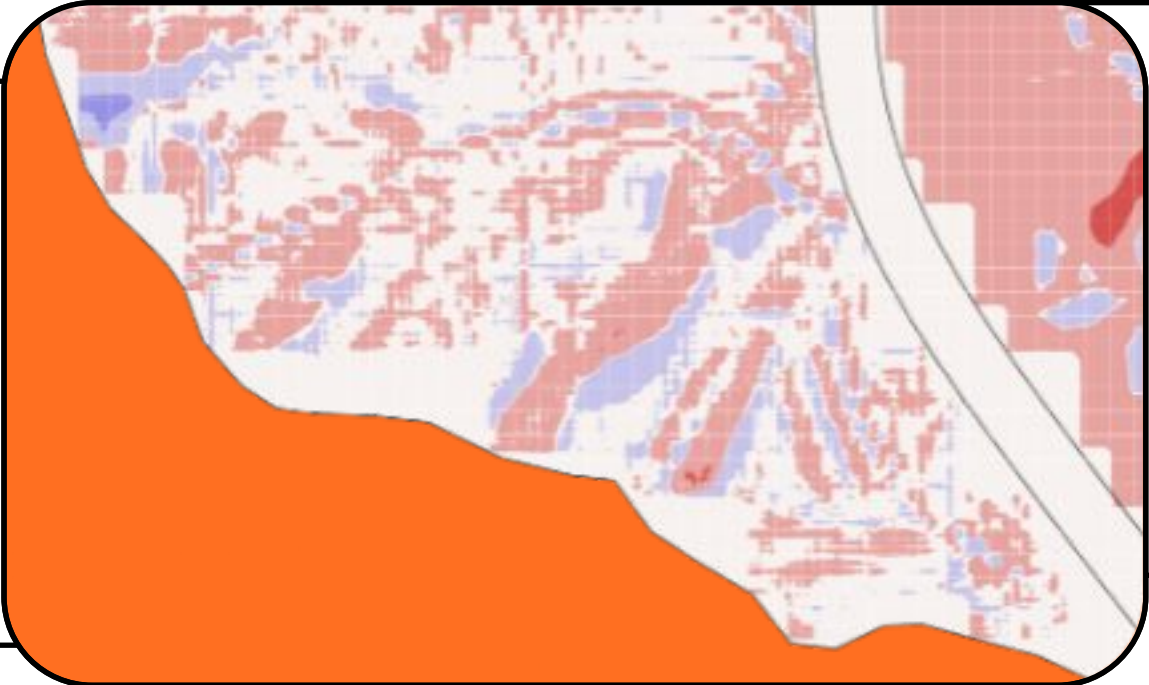




# Rigid vs Terrain Following Trackers



Trackers  9.8%  
Piles  16.0%  
Dirt  42.0%

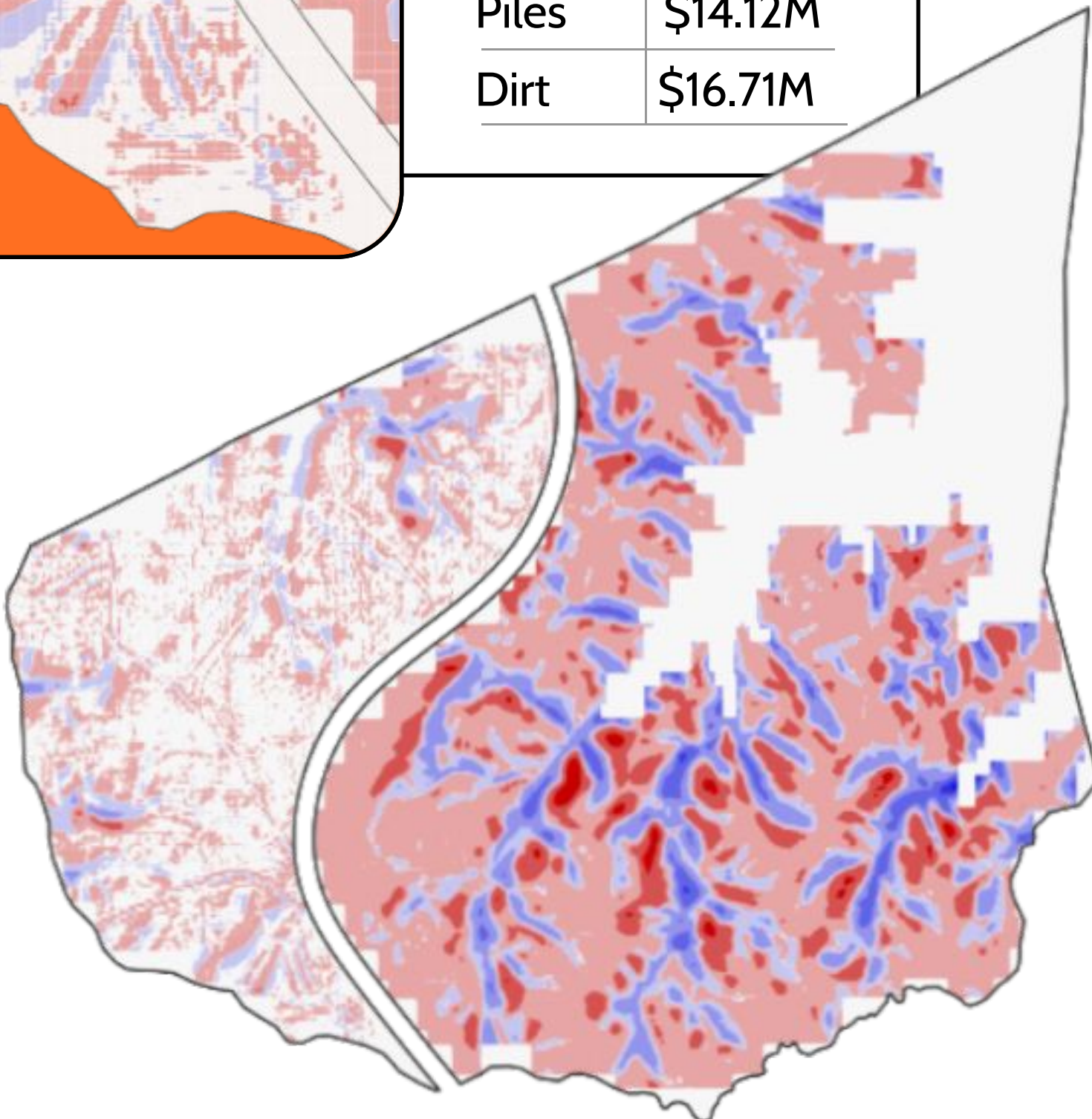
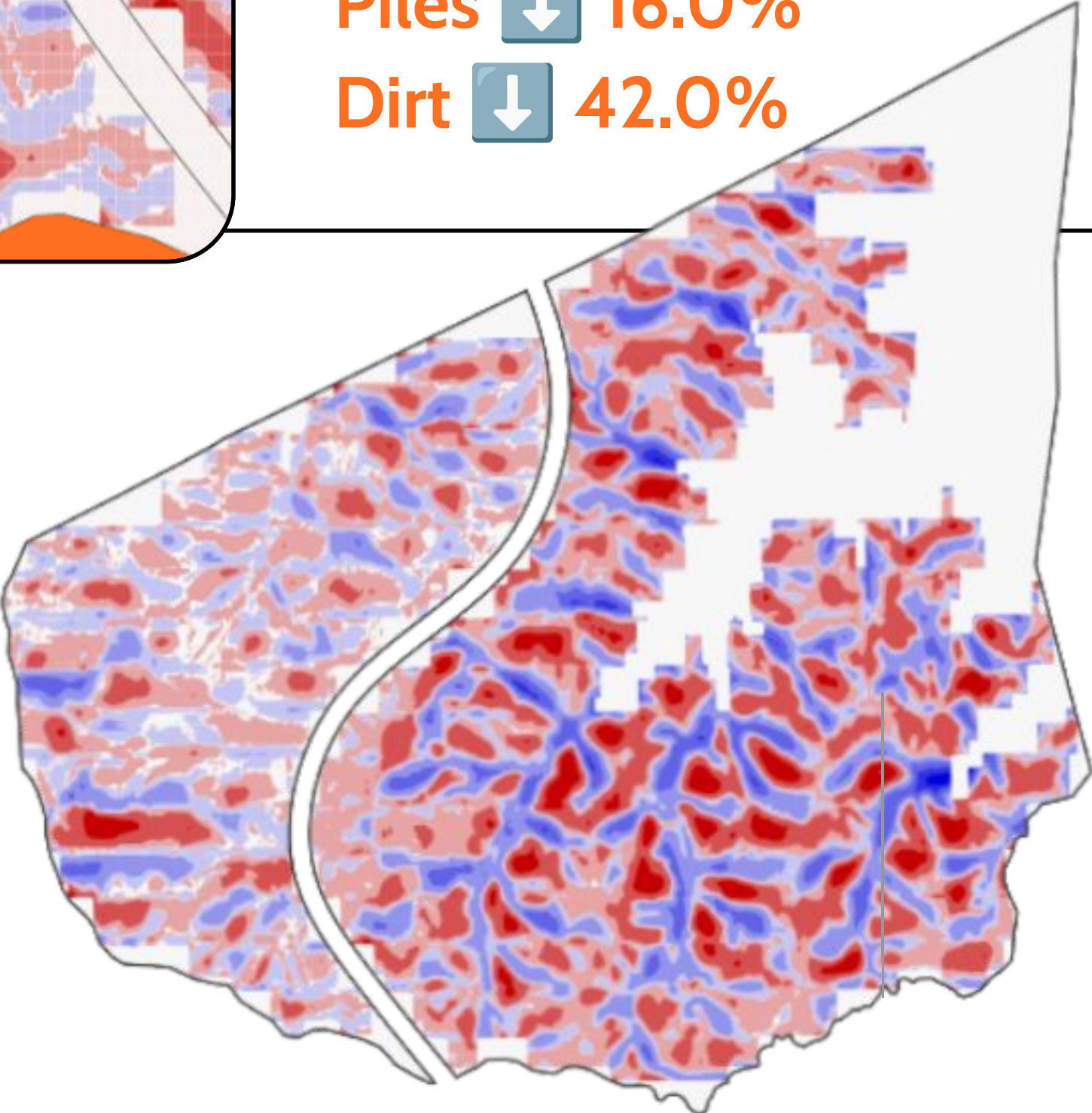


Total \$87.94M

Trackers	\$57.11M
Piles	\$14.12M
Dirt	\$16.71M

Total \$96.98M

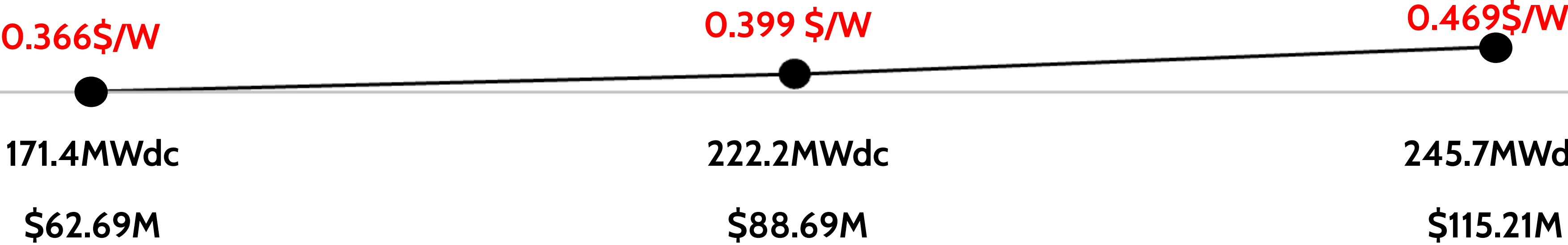
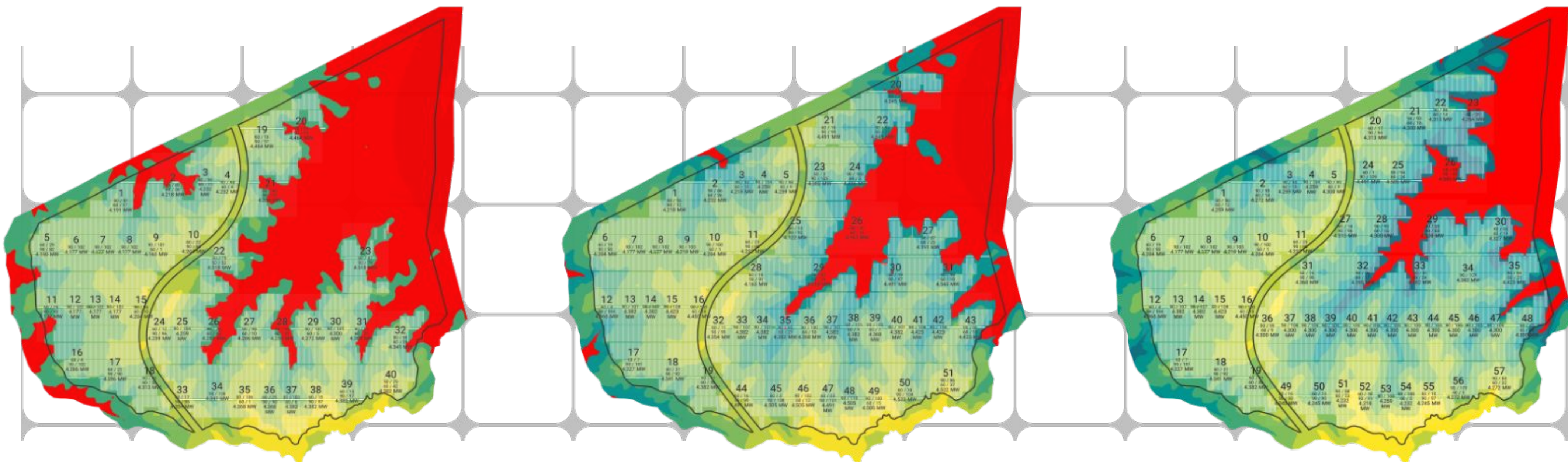
Trackers	\$51.5M
Piles	\$16.81M
Dirt	\$28.72M





# Grading Capital Cost Analysis

*Every step forward comes with a higher price*





# Piles Bin Classes Analysis

**Piles**

Piles Position

**Pile Reveal Bins**

Tracker model

EQLBRM

14 Piles types

Pile bins

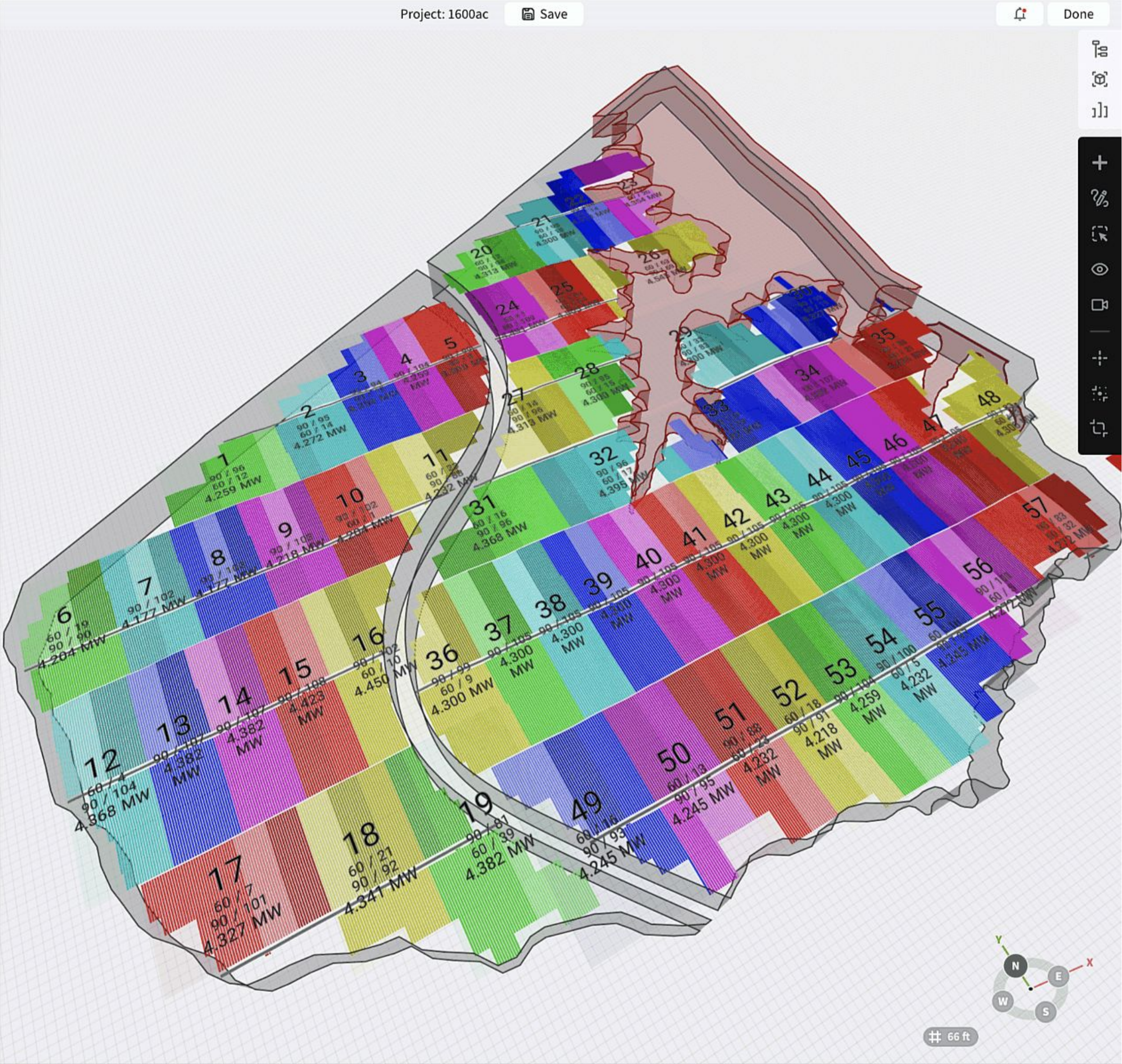
No pile bins by pile reveal length configured

+ Add Piles Bin

Free length piles

☐ ☐

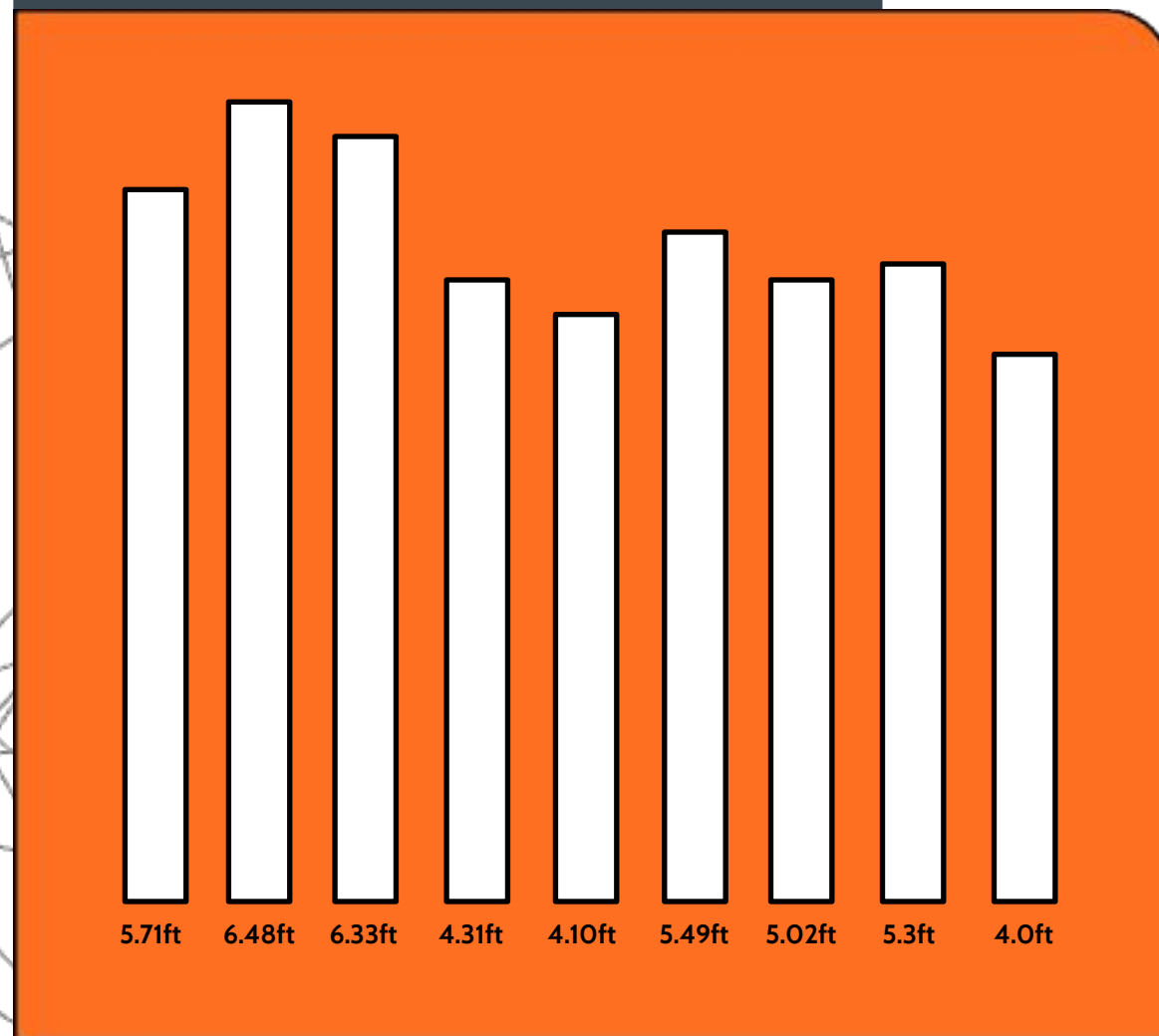
	Name	Profile (scene)	Length (scene), ft	Reveal, ft	Embedment, ft
× 90669, 100.00%					
× 63702	SAP	W6x7	× 11.00 - 12.67	4.00 - 5.67	7.00
× 11704	SAPD	W6x7	× 11.00 - 12.54	4.00 - 5.54	7.00
× 4538	SAE	W6x7	× 11.00 - 12.42	4.00 - 5.42	7.00
× 5852	SMP	W6x10.5	× 11.00 - 12.41	4.00 - 5.41	7.00
× 3038	HAP	W6x7	× 11.00 - 12.90	4.00 - 5.90	7.00
× 734	HAPD	W6x7	× 11.00 - 12.52	4.00 - 5.52	7.00
× 734	HAE	W6x7	× 11.00 - 13.13	4.00 - 6.13	7.00
× 367	HMP	W6x10.5	× 11.00 - 12.76	4.00 - 5.76	7.00





# Piles Bin Classes Analysis

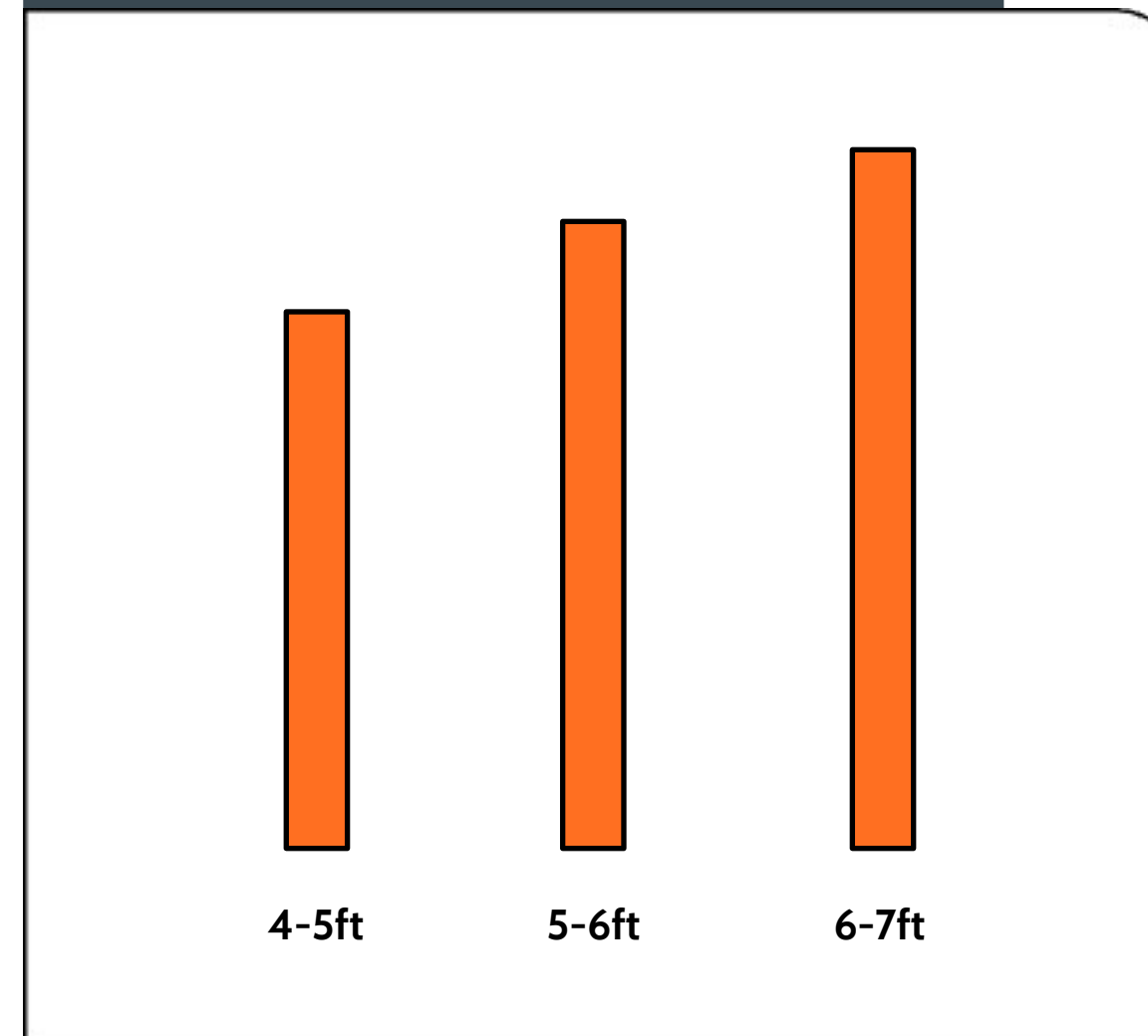
**Designed**  
no bin classes



After design, pile lengths determined taking into account the grading strategy

**3783 tons of steel**

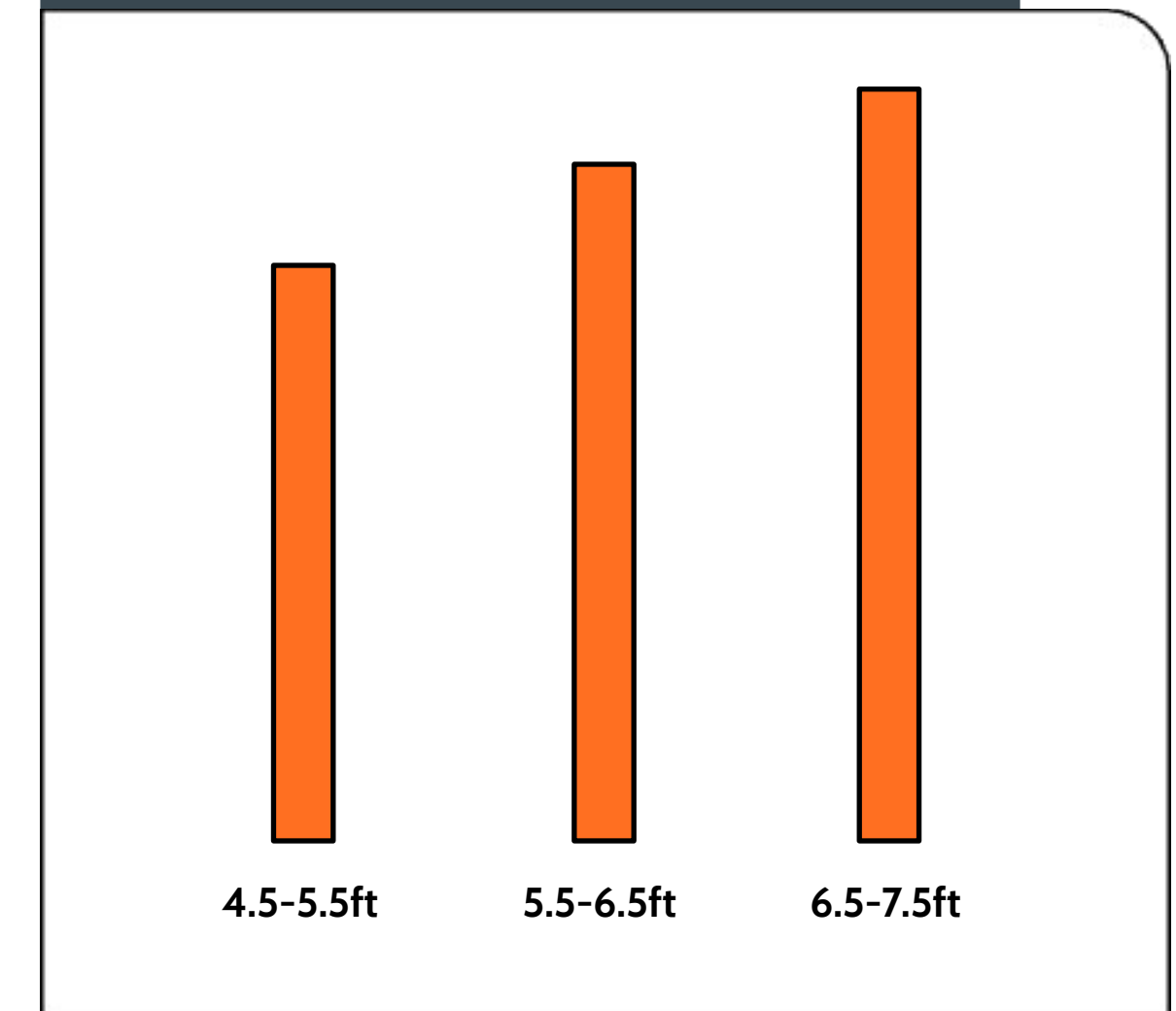
**Procured**  
started at 4ft with 1ft step



For procurement, pile lengths begin at the 4 ft reveal bin and increase in 1 ft increments

**4118 tons of steel**

**Procured**  
started at 4.5ft with 1ft step



For procurement, pile lengths start at the 4.5 ft reveal bin and increase in 1 ft increments

**4041 tons of steel**

# Insights

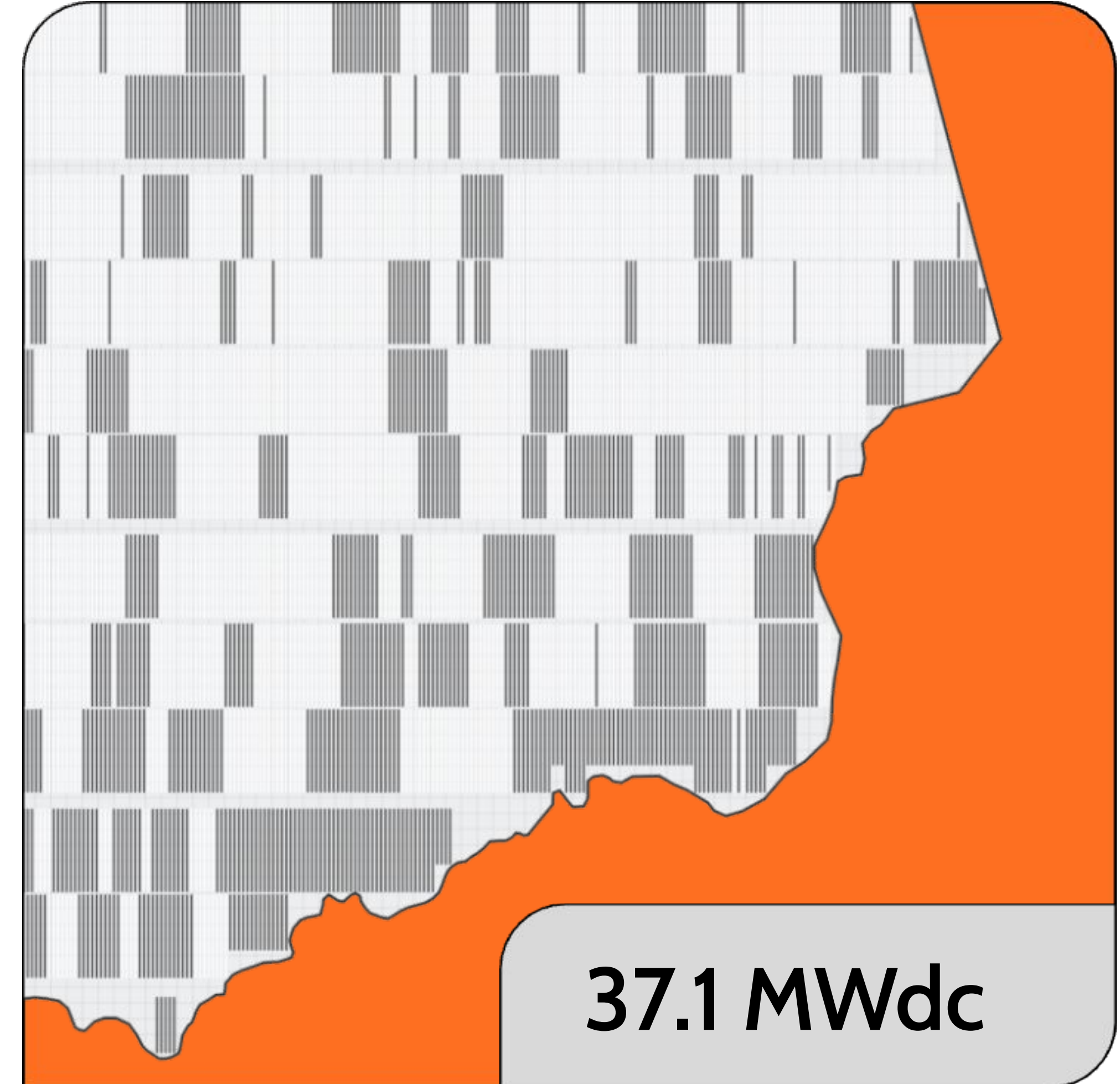
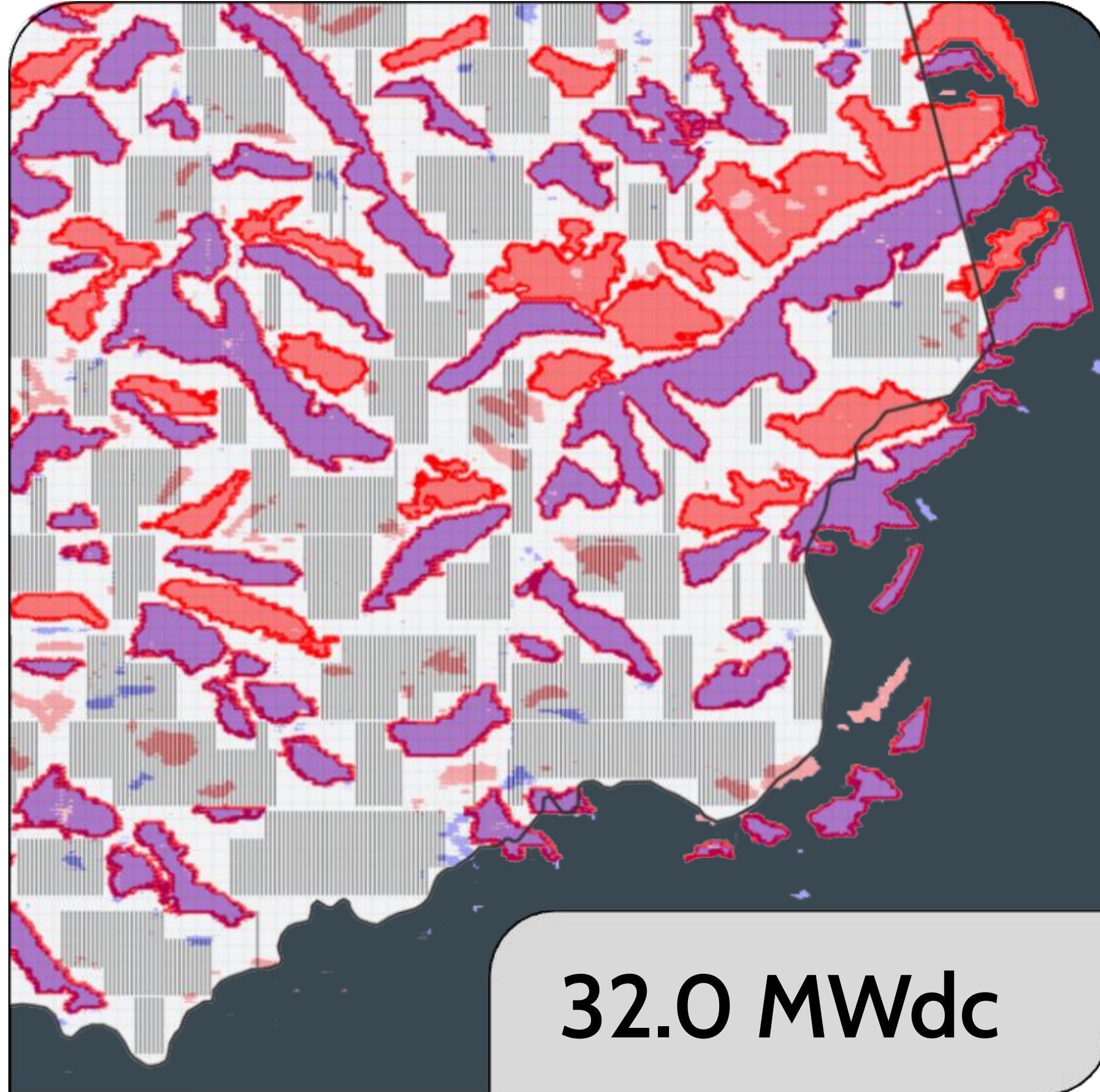
*With PVFARM*





# Exclusion Areas

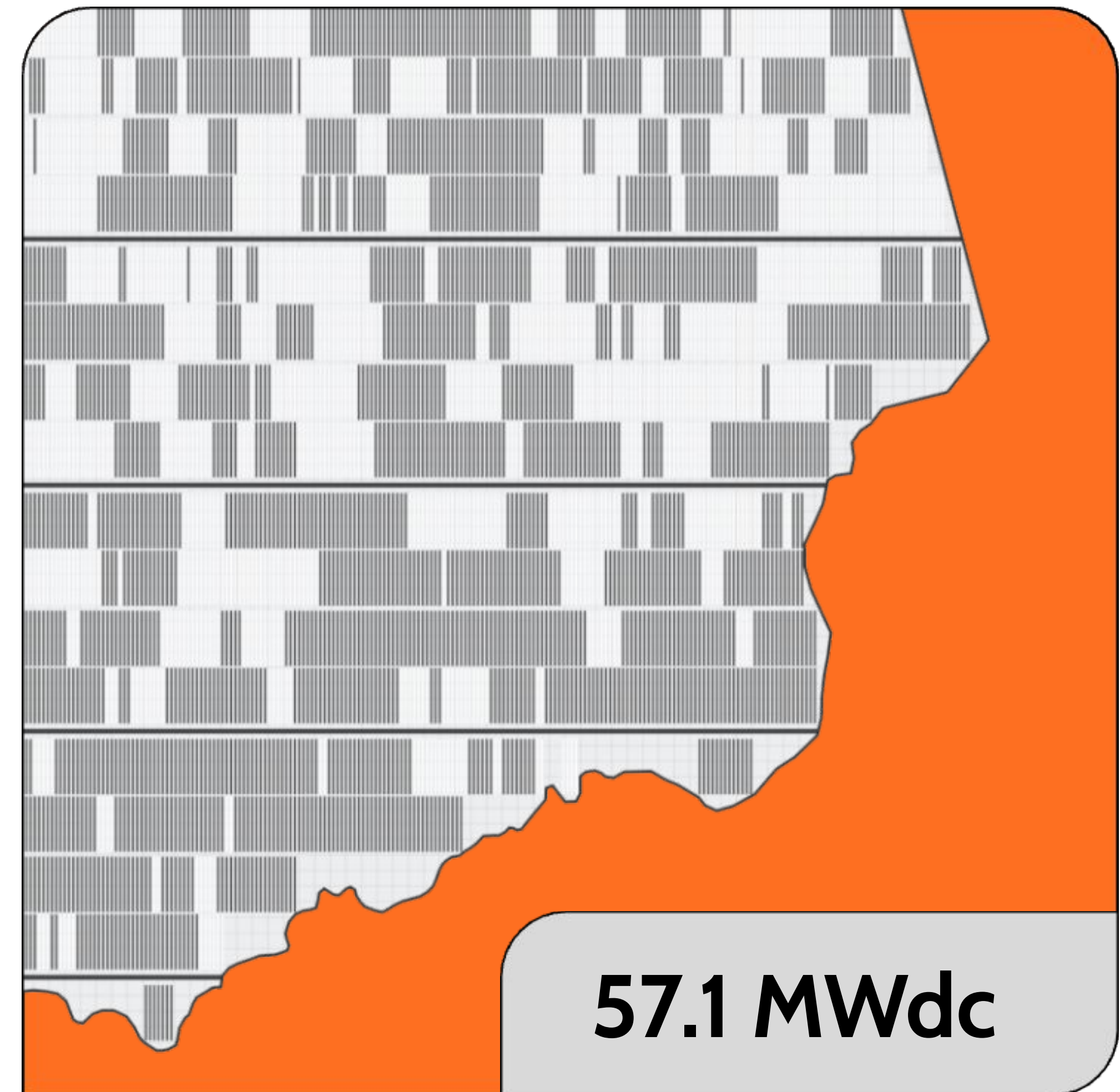
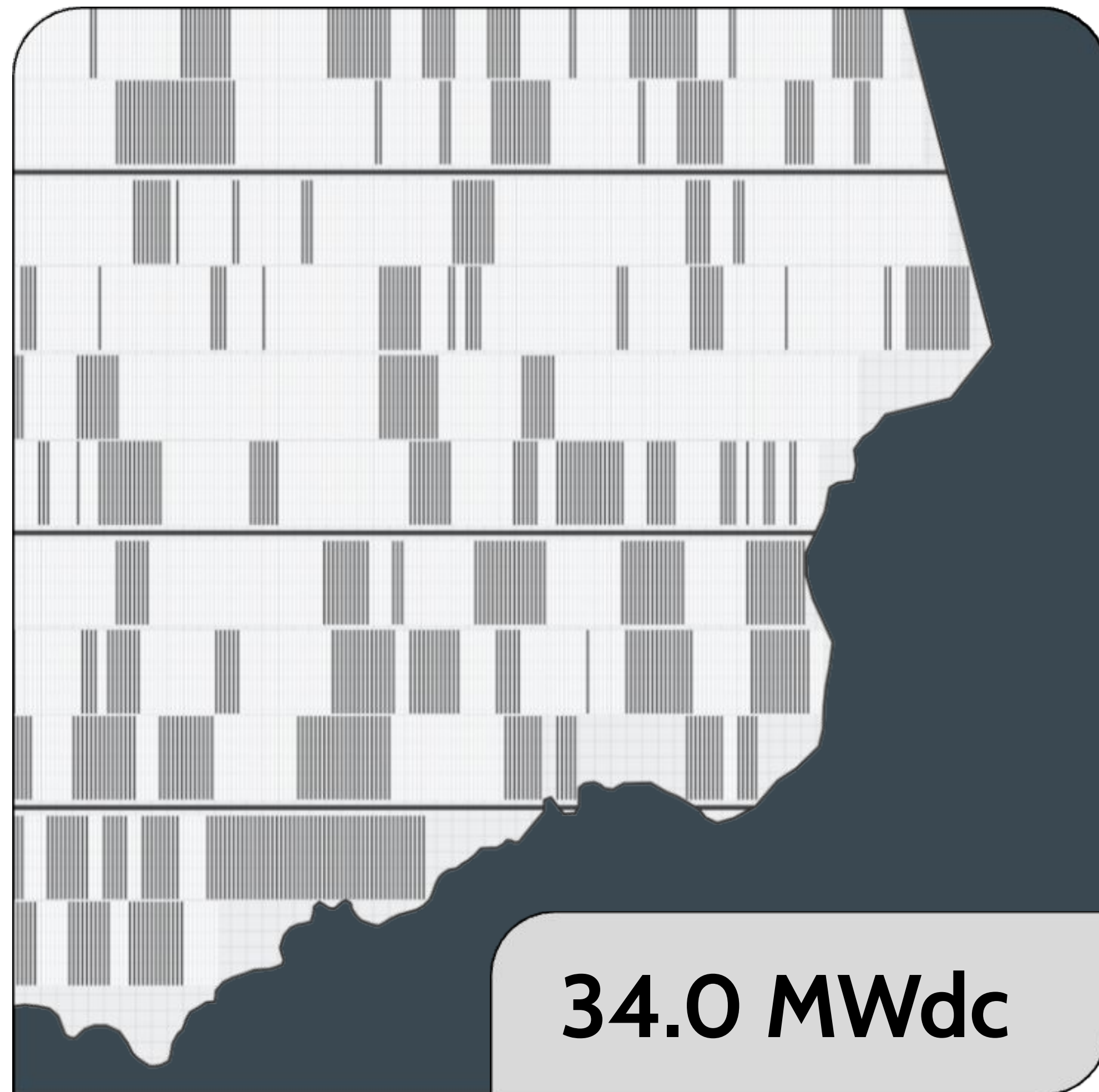
*Slopes-first vs Trackers-first*





# Exclusion Areas

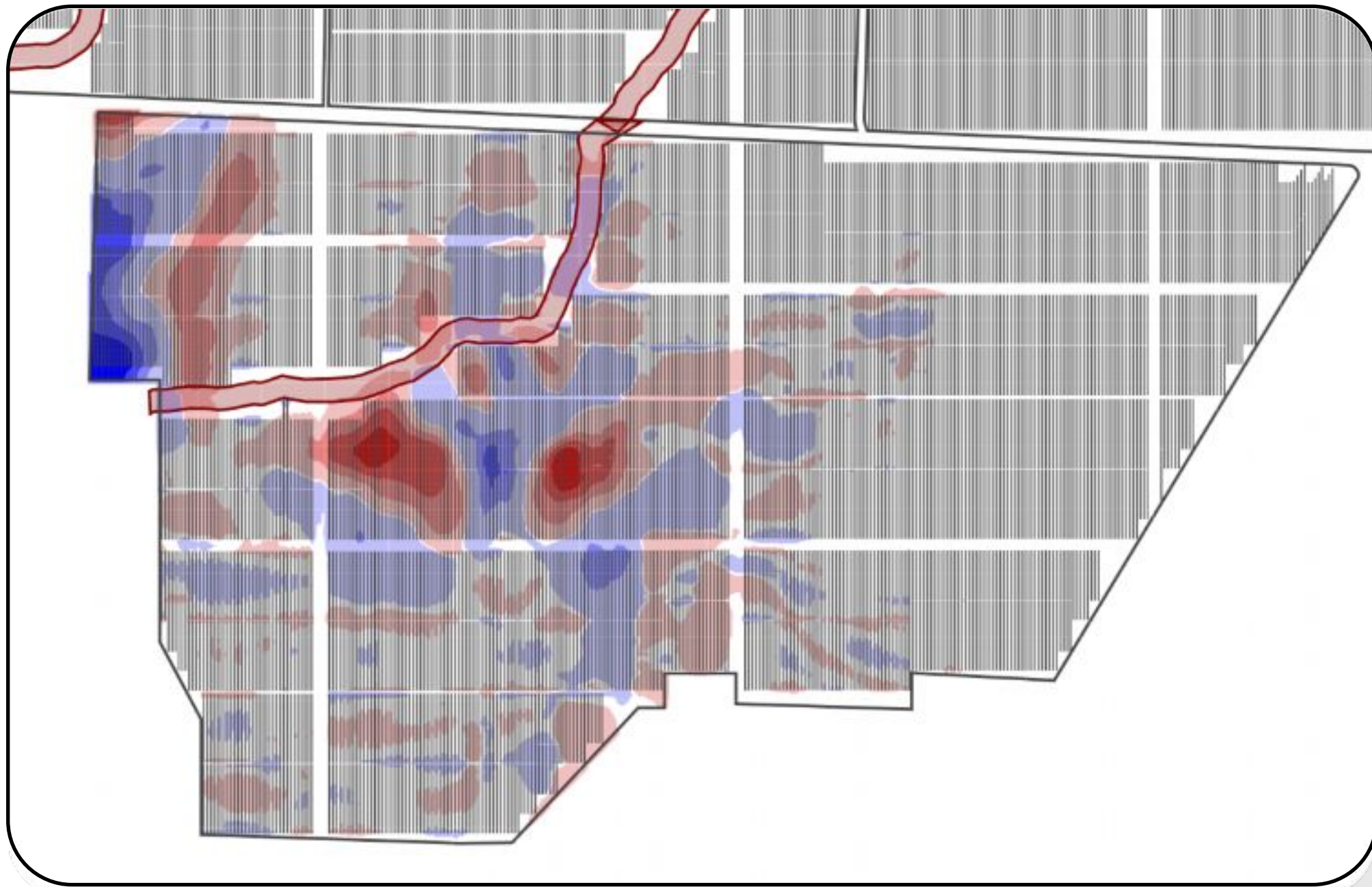
*Long Trackers vs Short Trackers*



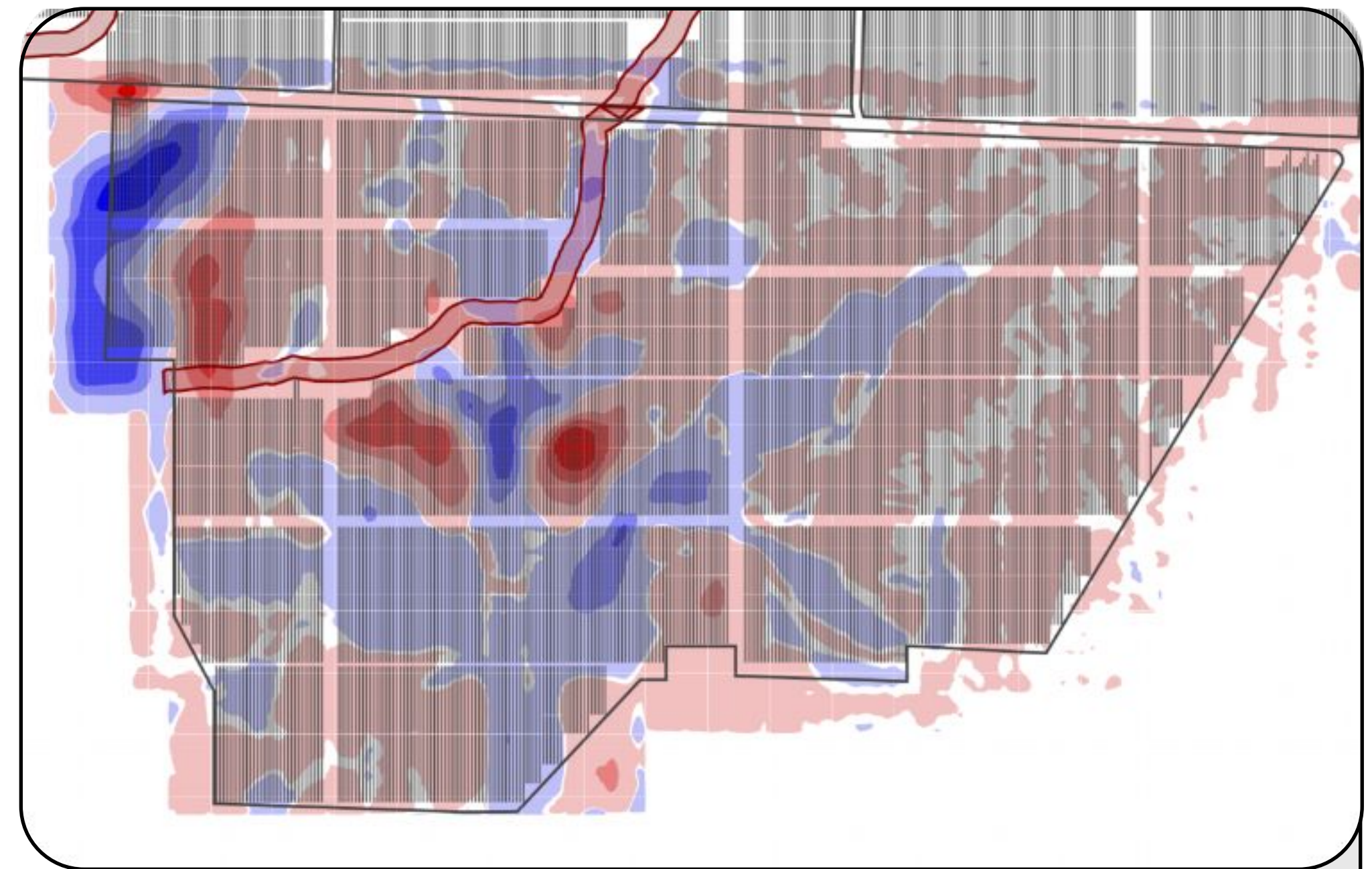
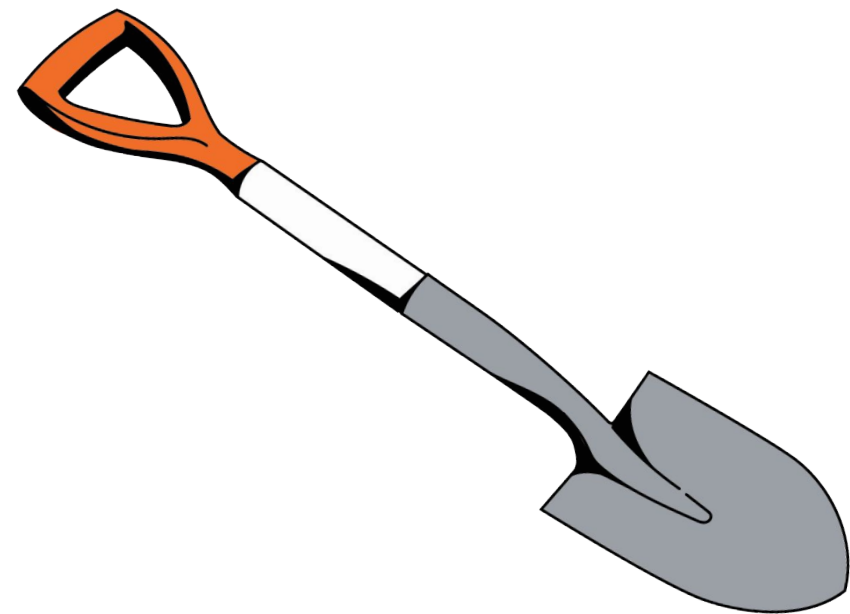


# Grid Size Matters

*When you balance Dirt, Steel and Equipment*



Cut: 64,000 Y3  
Fill: 65,000 Y3



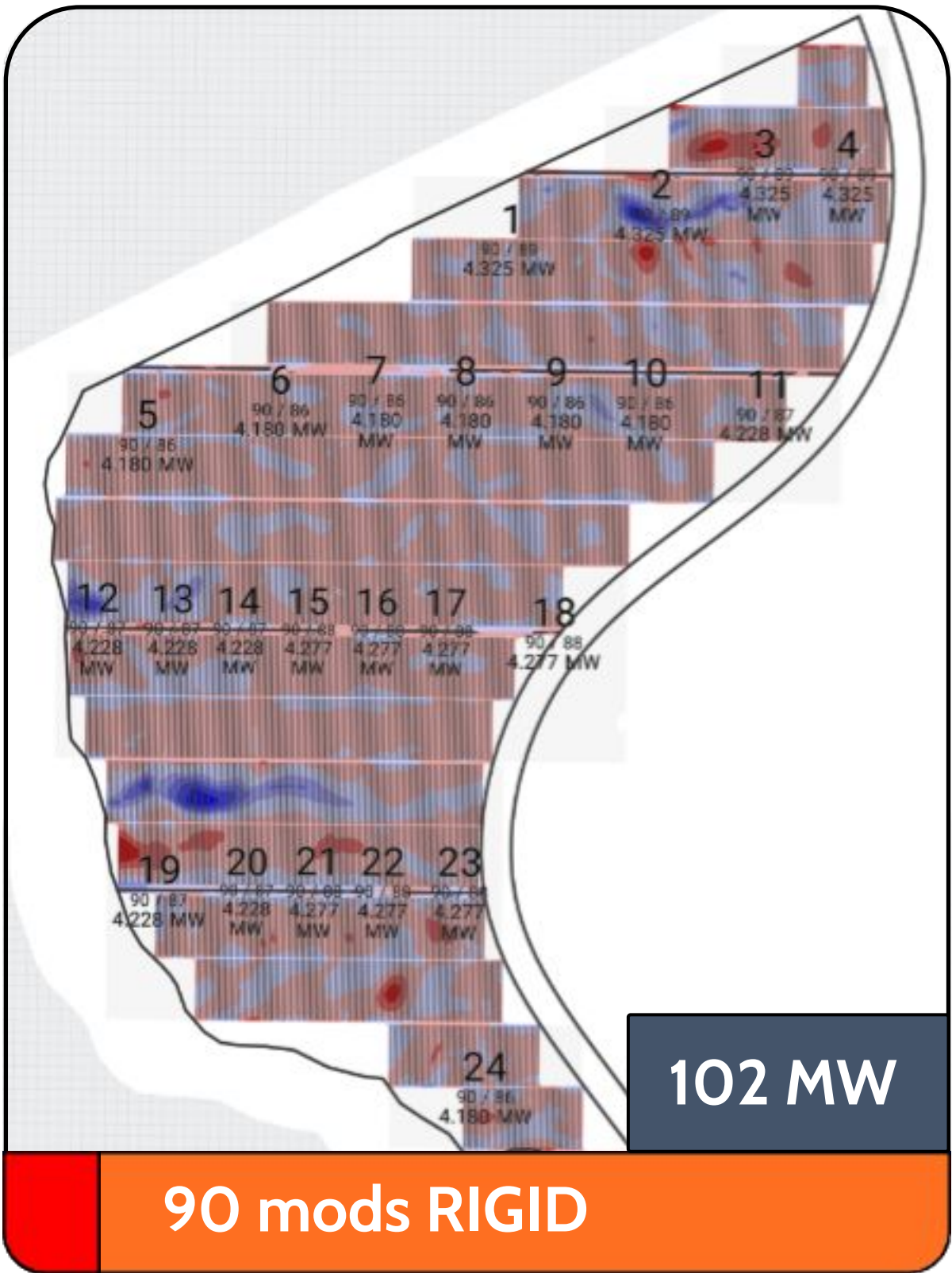
Cut: 143,000 Y3  
Fill: 138,000 Y3



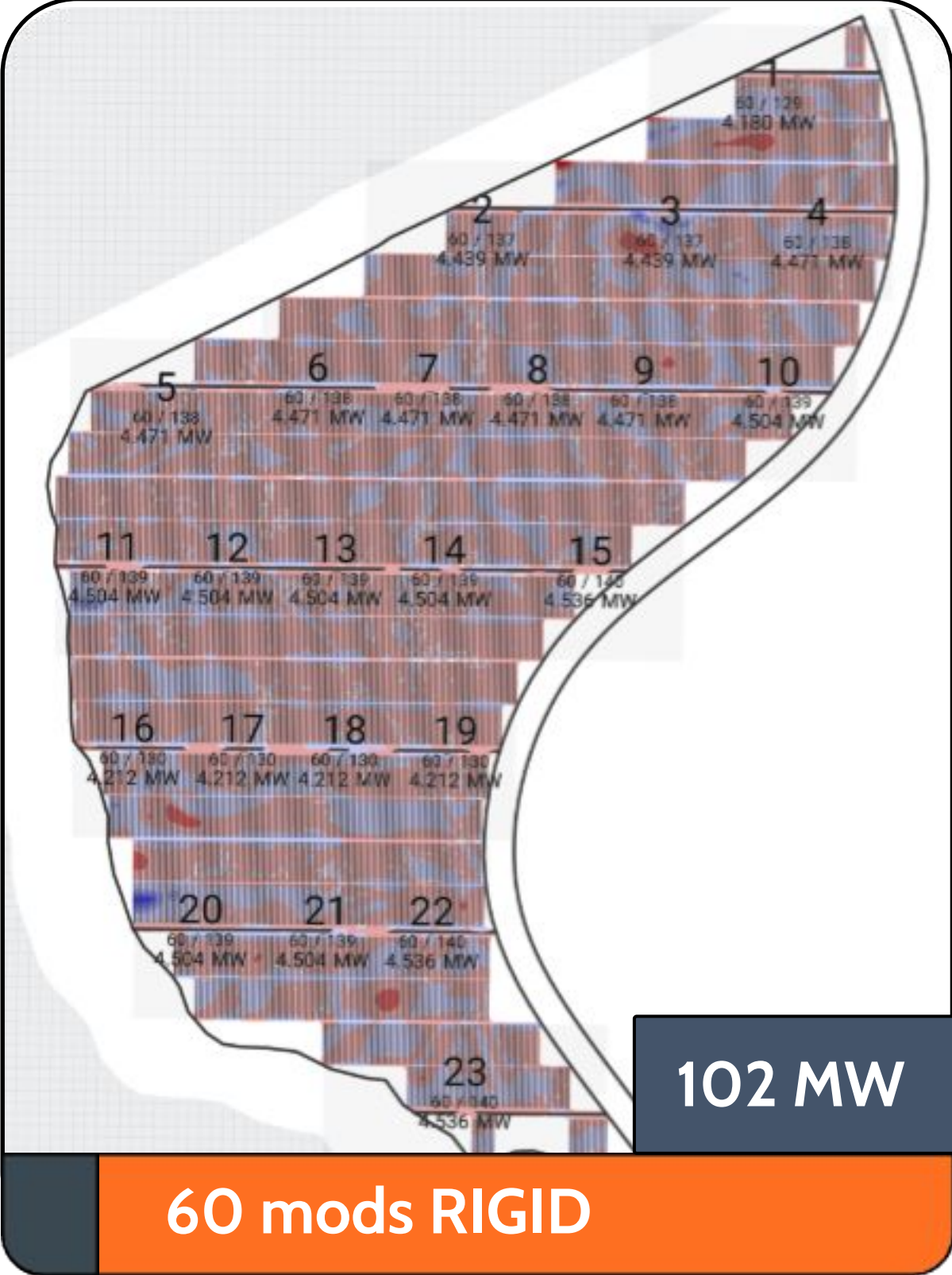


# Tracker Size Matters

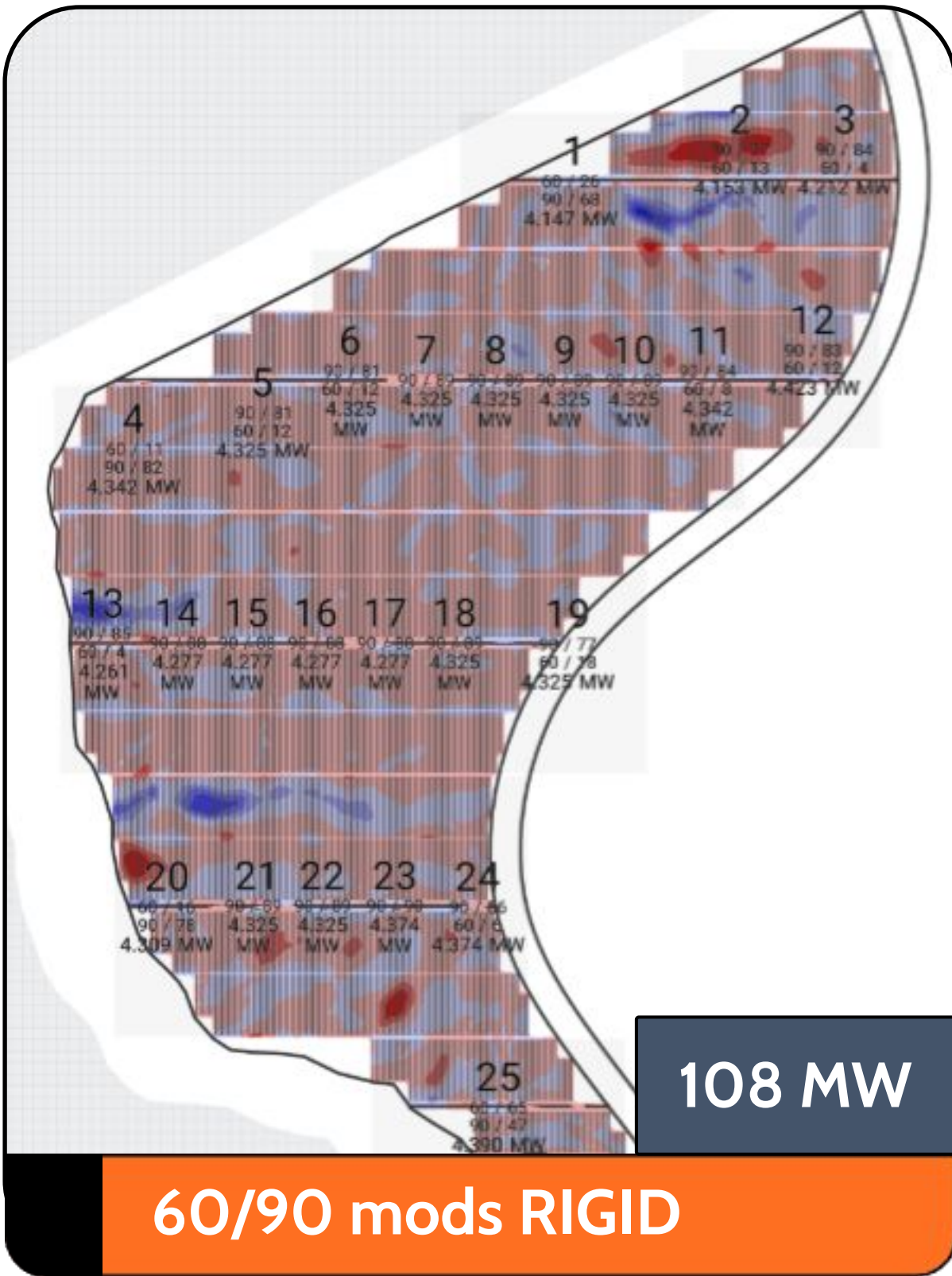
*When you balance Dirt, Steel and Equipment*



Trackers	\$17.9M	0.1753 \$/W
Piles	\$5.9M	0.0584 \$/W
Dirt	\$3.6M	0.0354 \$/W
Total	\$27.4M	0.2691 \$/W

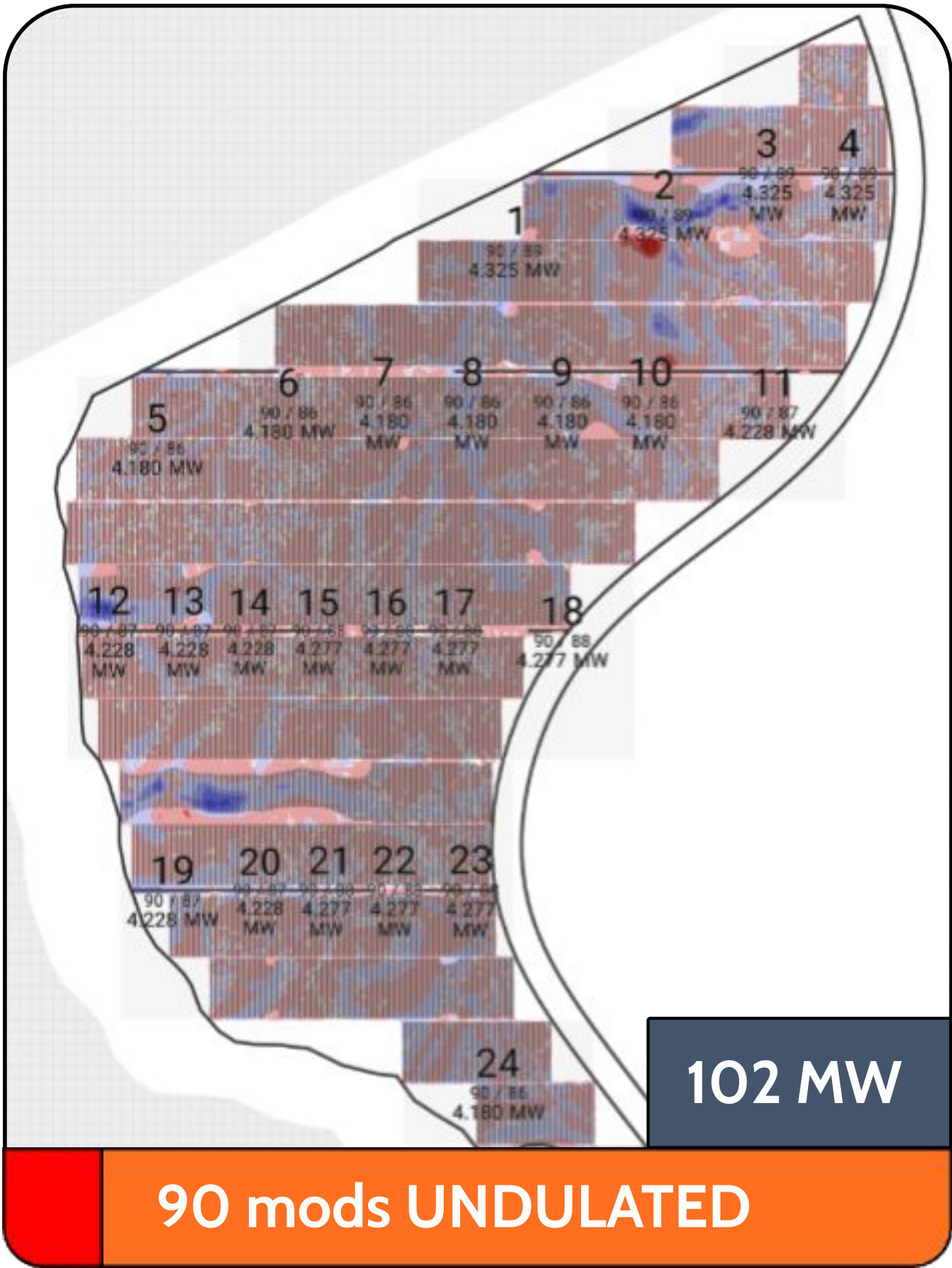


Trackers	\$18.7M	0.1838 \$/W
Piles	\$6.6M	0.0646 \$/W
Dirt	\$1.8M	0.0176 \$/W
Total	\$27.1M	0.2660 \$/W

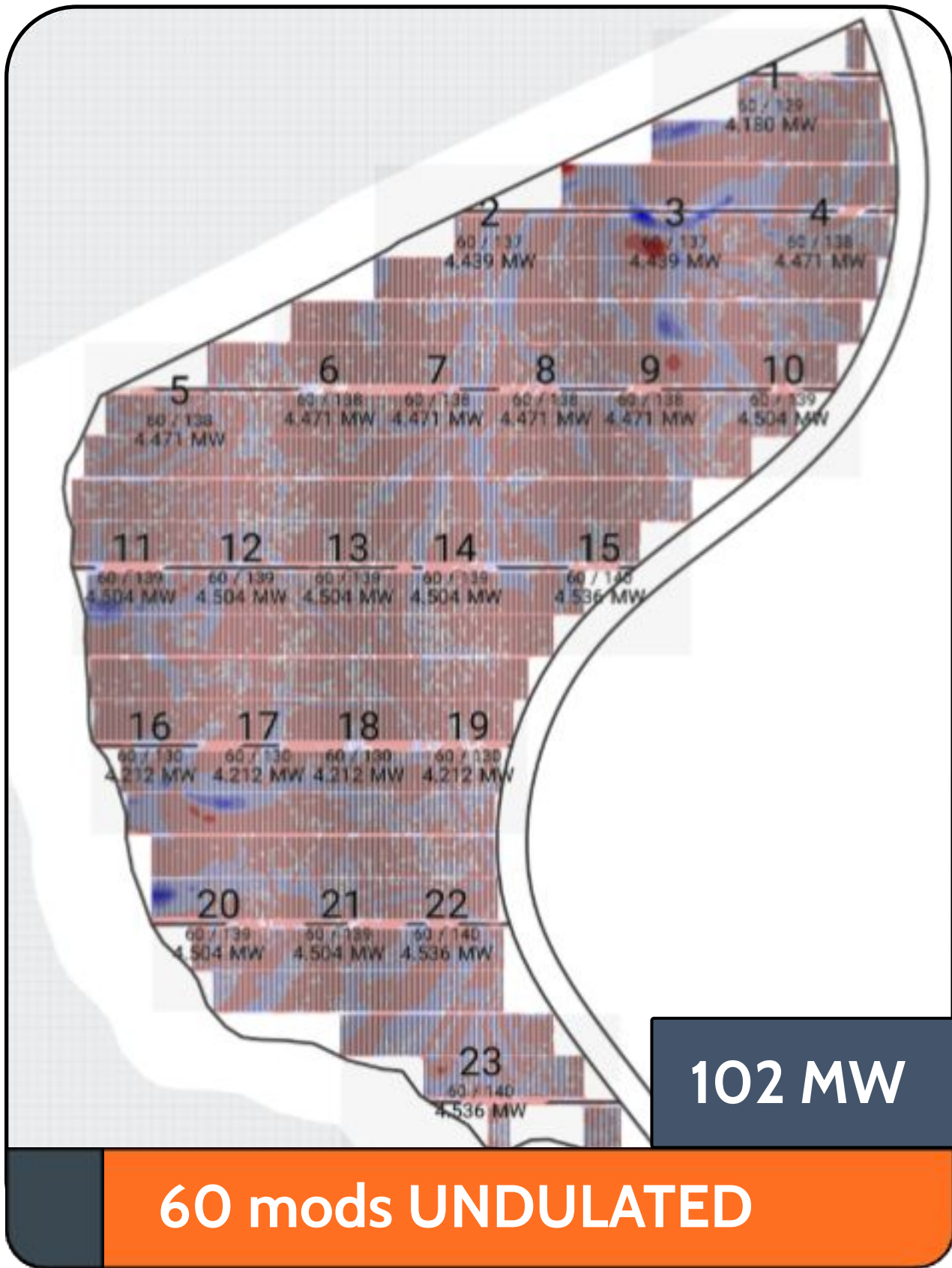


Trackers	\$19.0M	0.1762 \$/W
Piles	\$6.3M	0.0586 \$/W
Dirt	\$3.8M	0.0349 \$/W
Total	\$29.1M	0.2697 \$/W

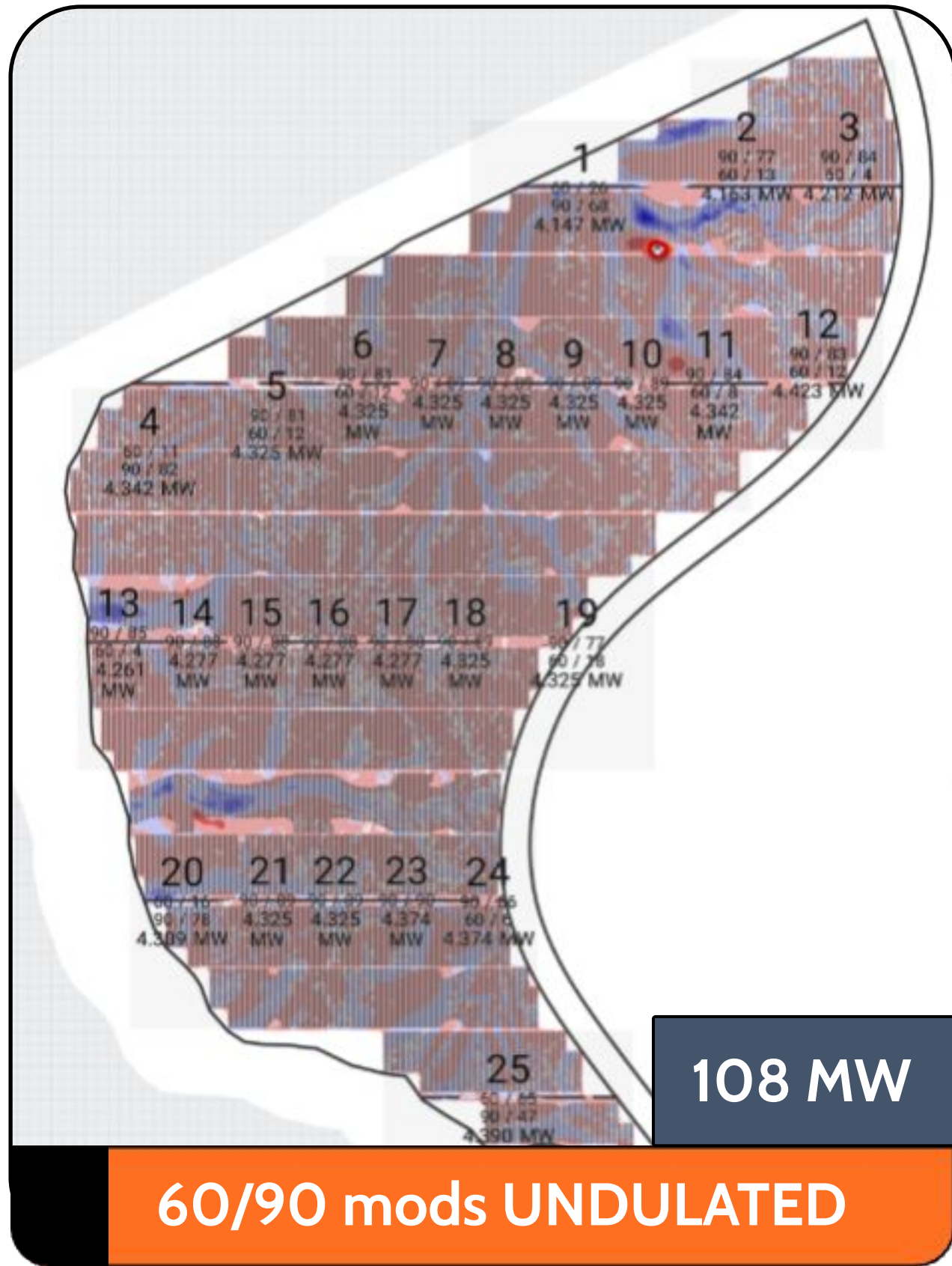




Trackers	\$20.6M	0.2016 \$/W
Piles	\$5.9M	0.0576 \$/W
Dirt	\$0.8M	0.0076 \$/W
Total	\$27.3M	0.2668 \$/W

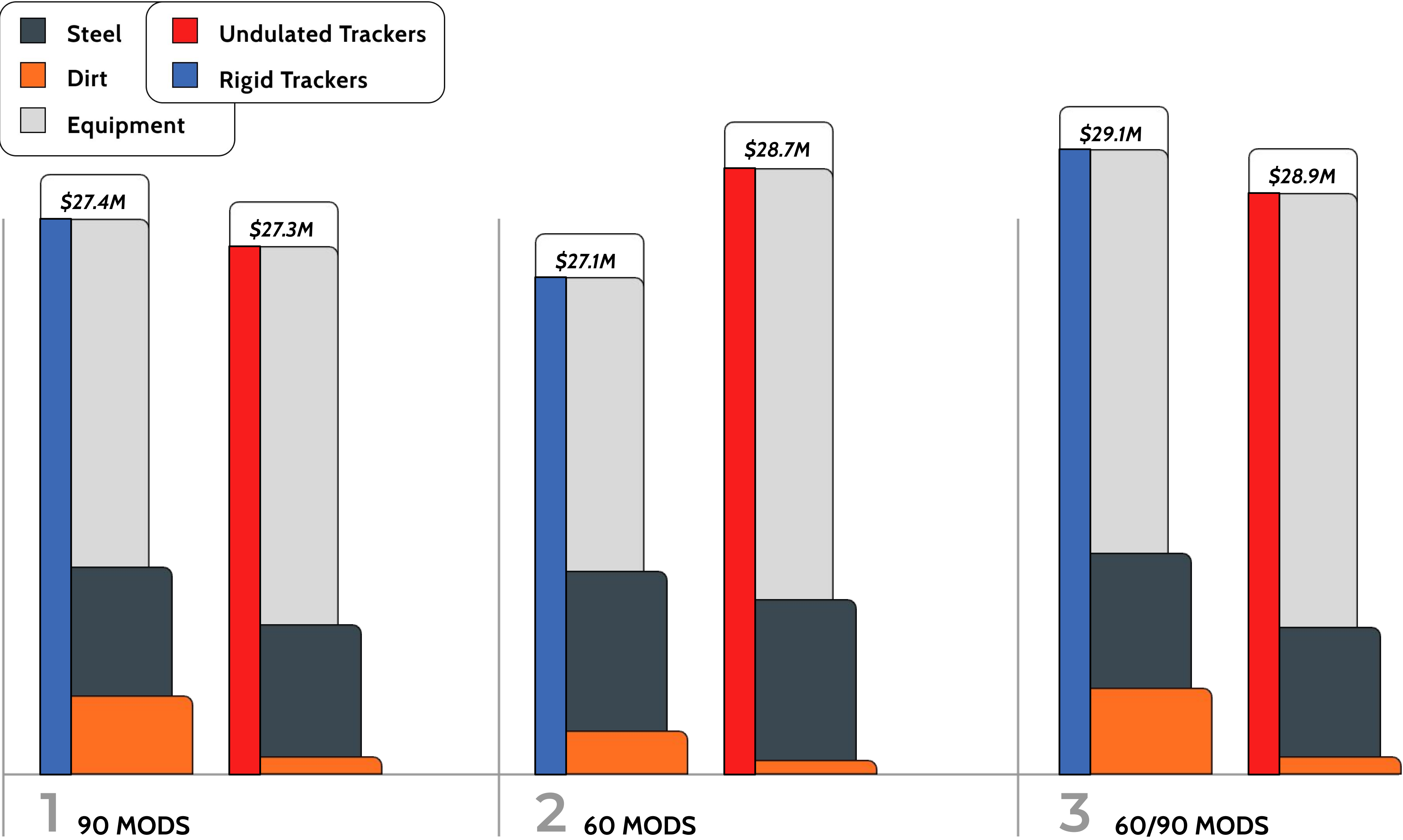


Trackers	\$21.5M	0.2114 \$/W
Piles	\$6.5M	0.0639\$/W
Dirt	\$0.7M	0.0071 \$/W
Total	\$28.7M	0.2824 \$/W



Trackers	\$21.9M	0.2026 \$/W
Piles	\$6.2M	0.0580 \$/W
Dirt	\$0.8M	0.0072 \$/W
Total	\$28.9M	0.2678 \$/W







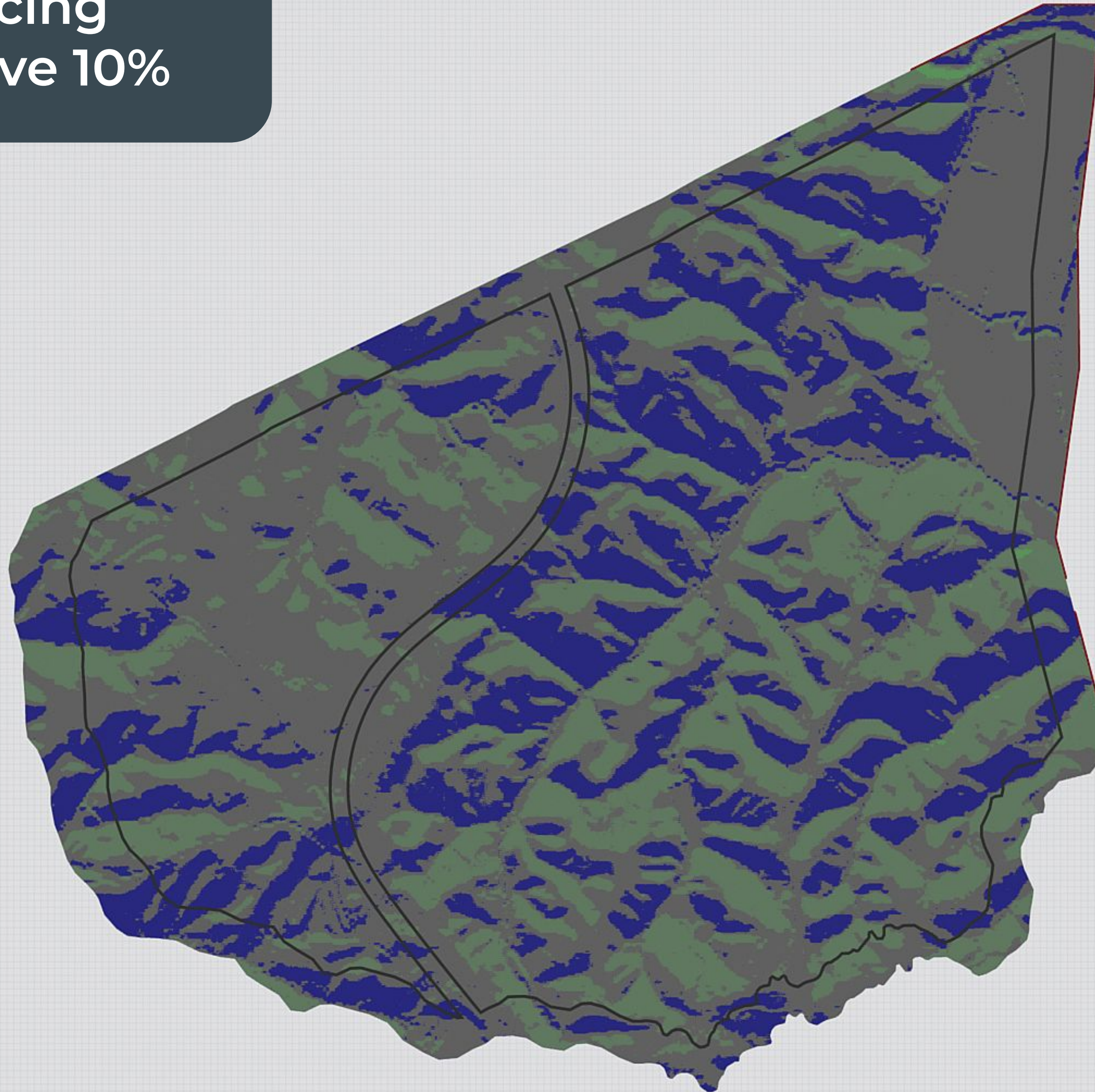
# “How to ... ?”

*With PVFARM*



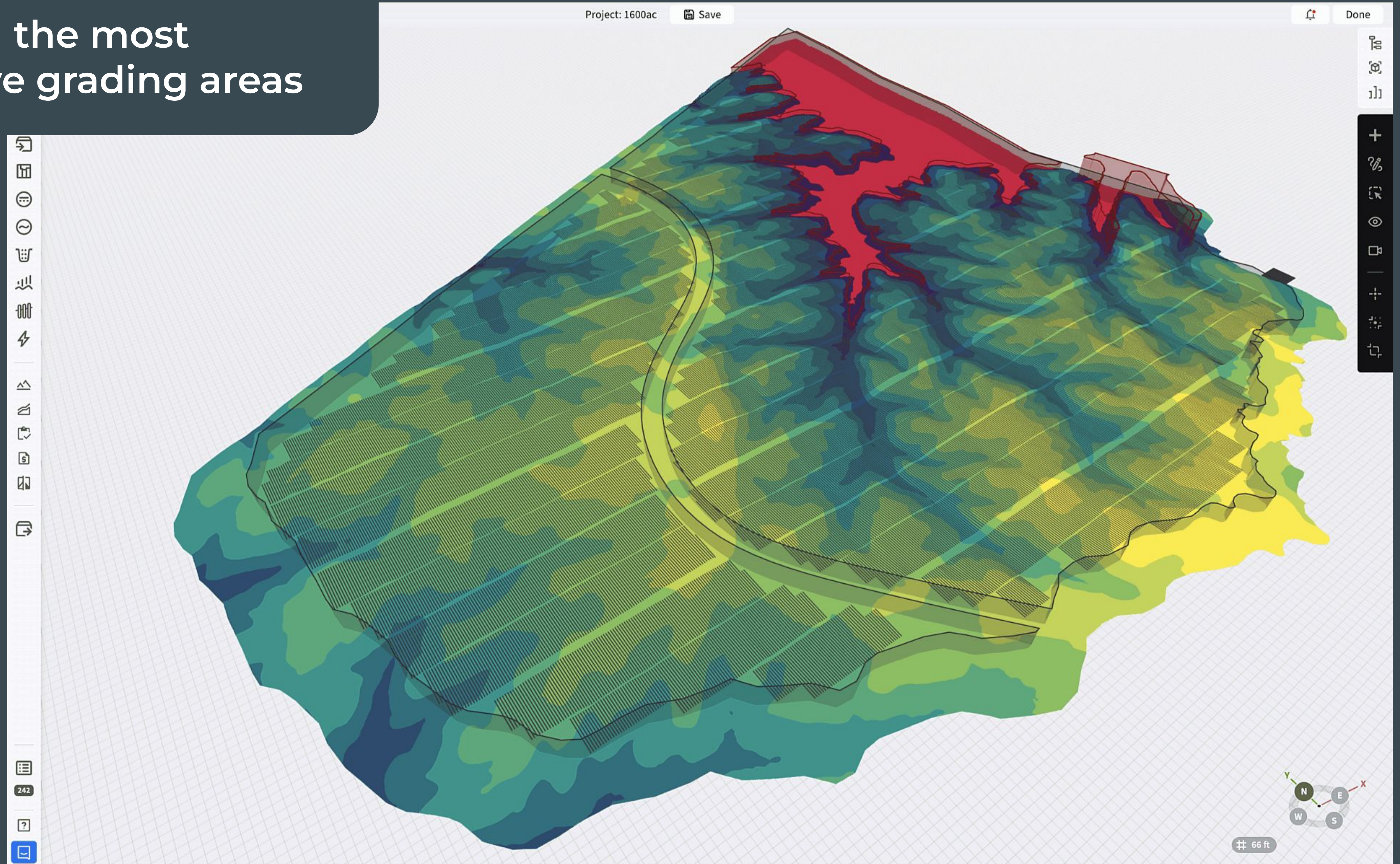


Avoiding north-facing  
terrain slopes above 10%



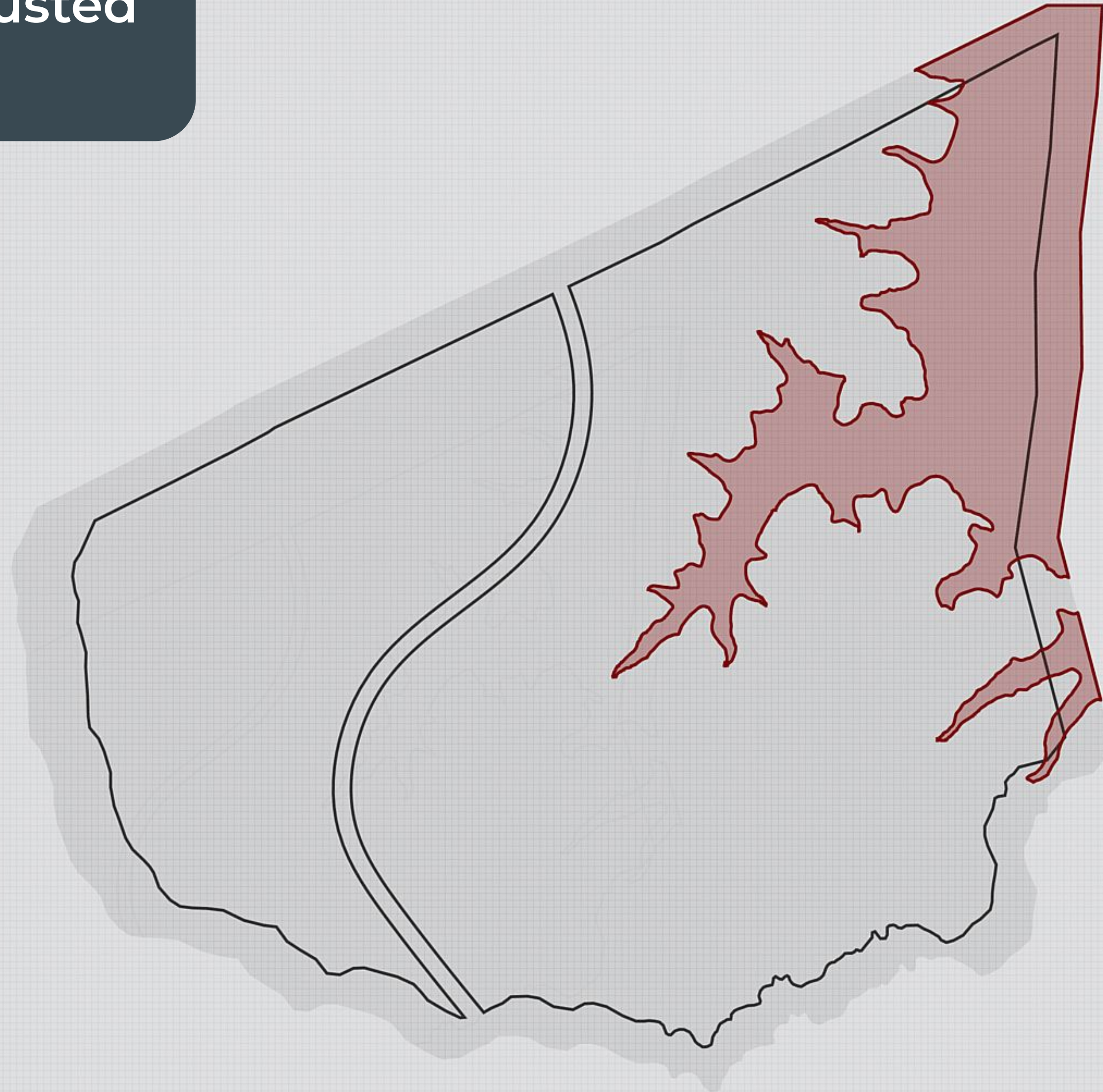


# Avoiding the most expensive grading areas



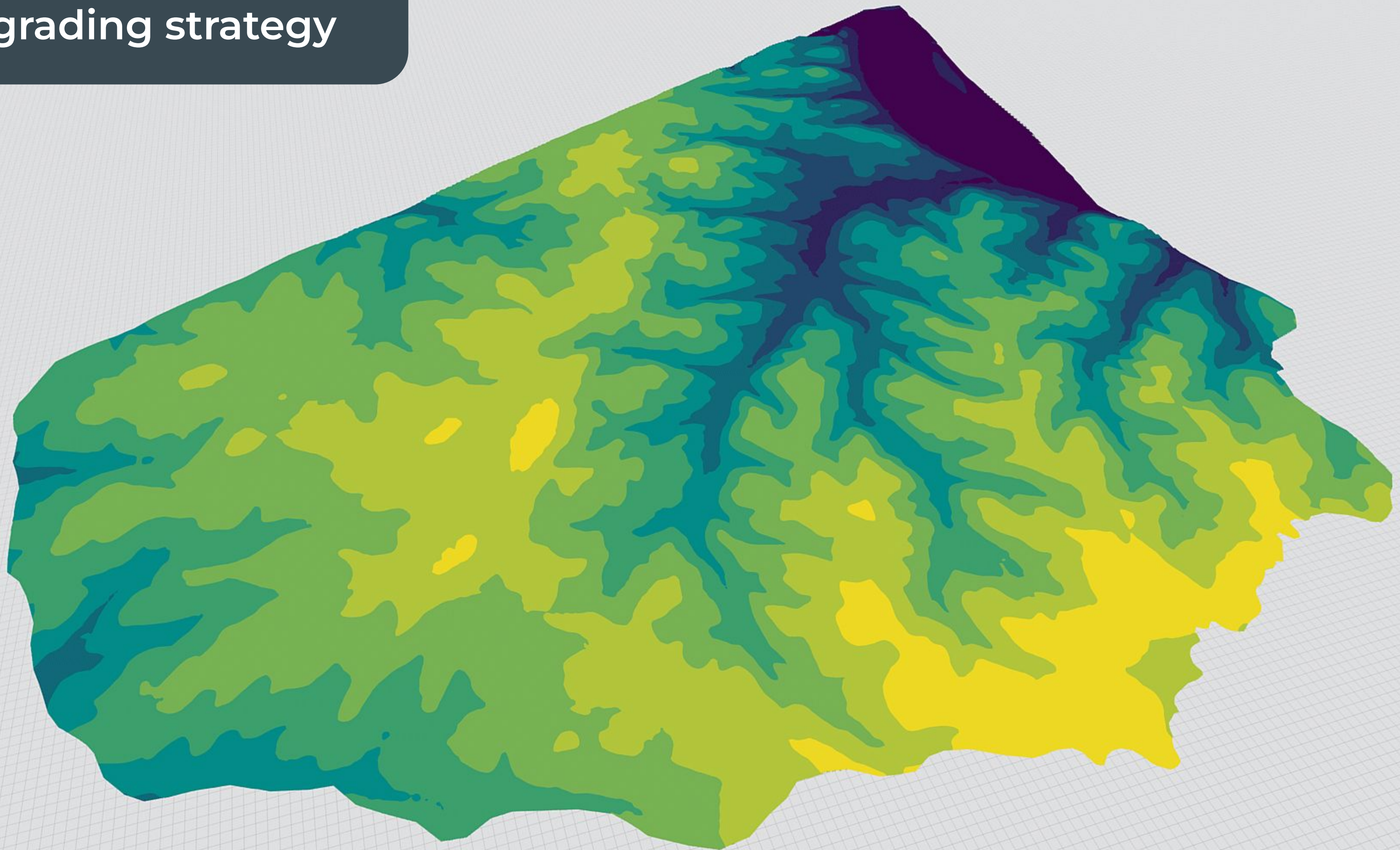


# Getting slope adjusted Pile Point Plan



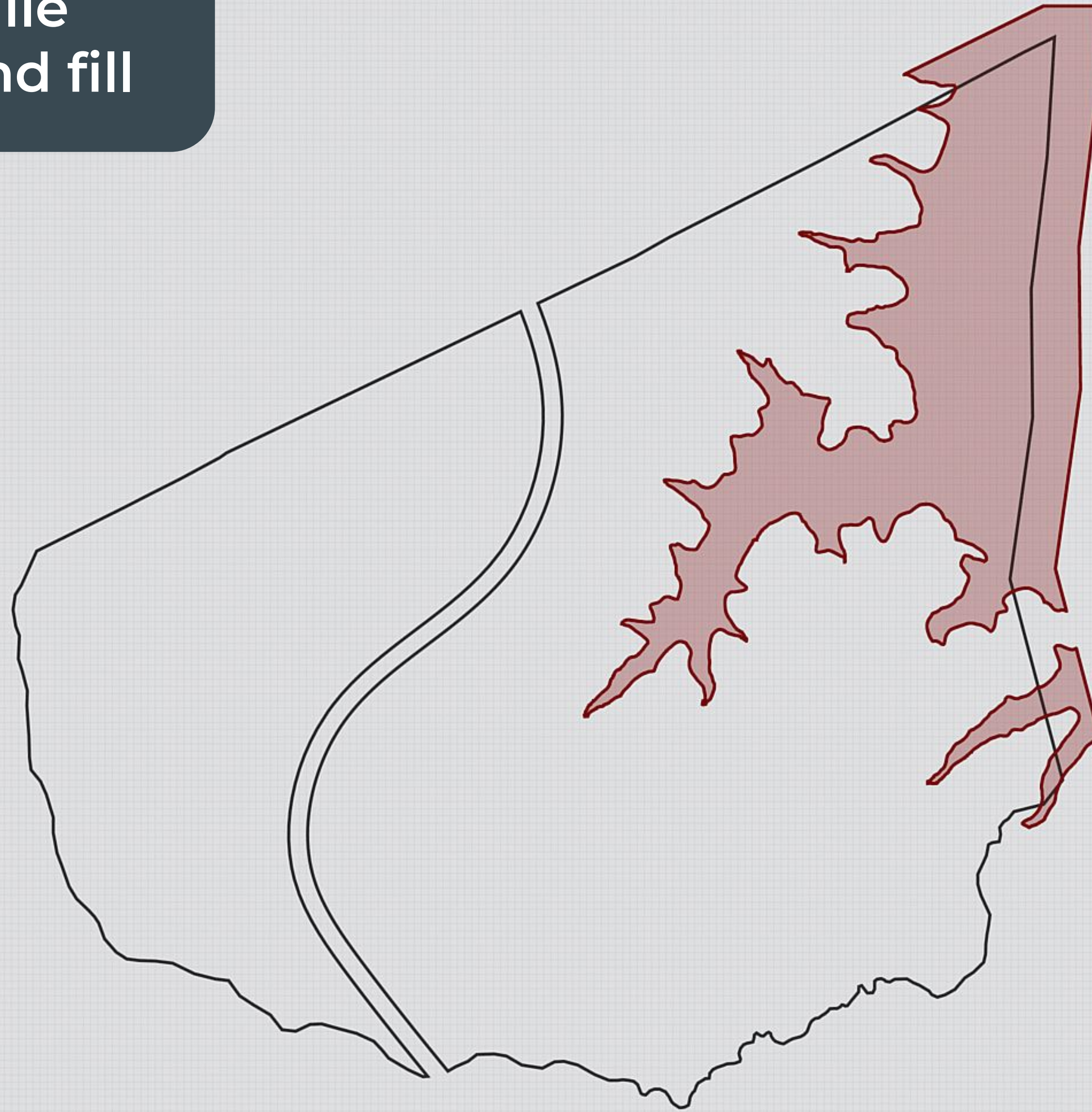


## Getting Final Grade based on your grading strategy



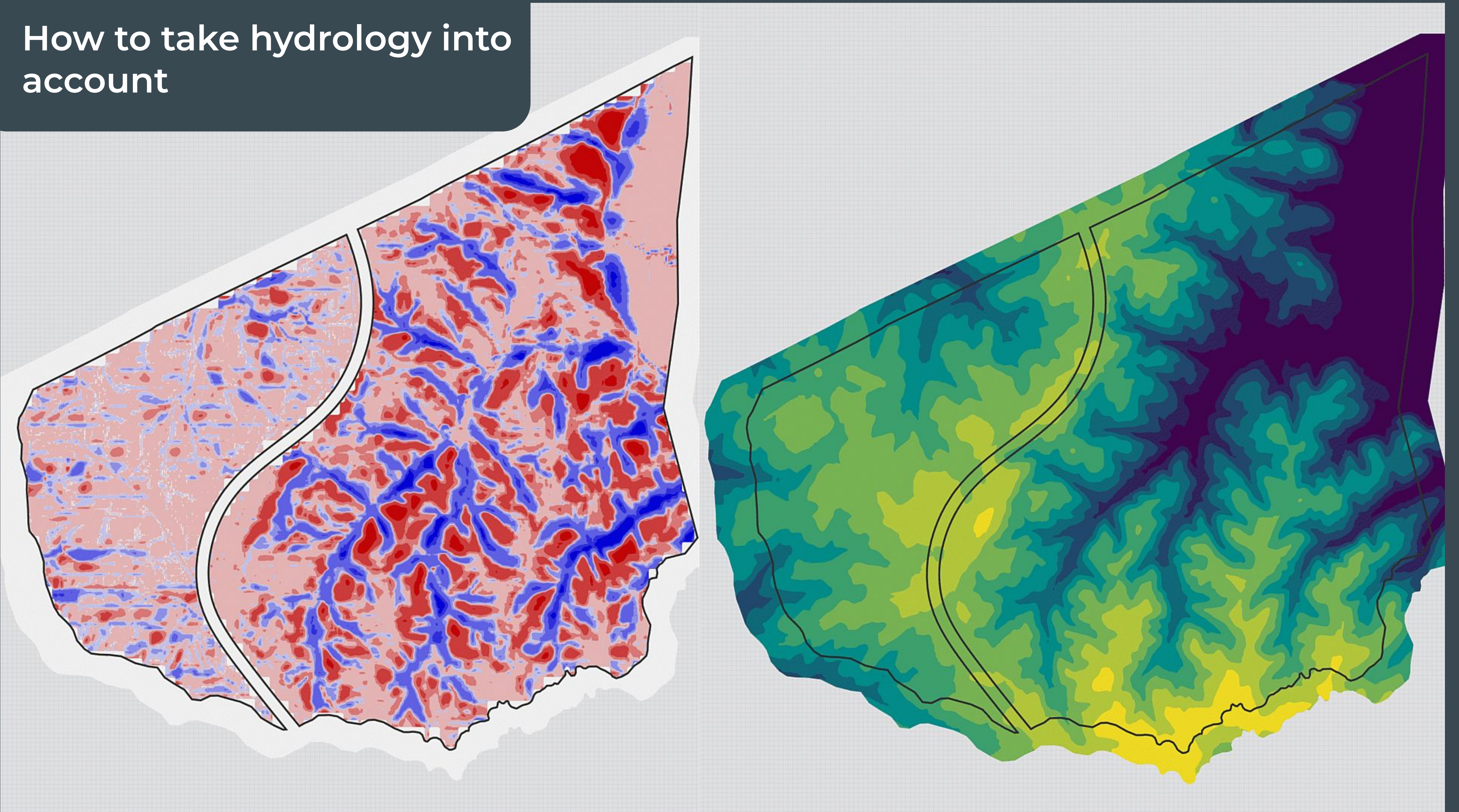


# Modelling basins while optimising for cut and fill





# How to take hydrology into account





# Thank you!

*Any questions?*



**PVFARM**

